

Lecture 1 recap

Task definition

• Object detection problem



W

Bounding box. (x,y,w,h)

Task definition

• Object detection problem



Bounding box. (x,y,w,h)

+ class

• 1. Template matching + sliding window





Template

Image

• 1. Template matching + sliding window



Image

• 1. Template matching + sliding window



For every position you evaluate how much do the pixels in the image and template correlate

LOW correlation

Image

• 1. Template matching + sliding window



For every position you evaluate how much do the pixels in the image and template correlate





• Problems of 1. Template matching + sliding window



For every position you evaluate how much do the pixels in the image and template correlate

Image



Viola-Jones detector

- 2. Feature extraction + classification
 - Learning multiple weak learners to build a strong classifier
 - That is, make many small decisions and combine them for a stronger final decision

Viola-Jones detector

• 2. Feature extraction + classification



Viola and Jones. Rapid object detection using a boosted cascade of simple features. CVPR 2001.

Histogram of Oriented Gradients

• 2. Feature extraction + classification



Features = histogram of oriented gradients Classifier = Support Vector Machine (SVM)

Deformable Part Model

 Also based on HOG features, but based on body part detection → more robust to different body poses





Two-stage object detectors

Types of object detectors

• One-stage detectors



• Two-stage detectors



Types of object detectors

- One-stage detectors
 Classification
 Class score (cat, dog, person)
 Image Feature extraction
 Localization
 Bounding box (x,y,w,h)
- Two-stage detectors



Localization

• Bounding box regression



Image

Feature extraction (this time with a Neural Network) Output: Box coordinates (x,y,w,h) L2 loss function Ground truth: Box coordinates

Localization

Bounding box regression



Image

Convolutional Neural Network Output: Box coordinates (x,y,w,h) L2 loss function Ground truth: Box coordinates

Localization and classification

• Bounding box regression



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Localization and classification

• Bounding box regression



Localization and classification

• Bounding box regression

Regression head



Localization and classification

- It was typical to train the classification head first, freeze the layers
- Then train the regression head

• At test time, we use both!

Overfeat

• Sliding window + box regression + classification



Overfeat

• Sliding window + box regression + classification



Image (468 x 356 x 3)



• Sliding window + box regression + classification



Image (468 x 356 x 3)



• Sliding window + box regression + classification



Image (468 x 356 x 3)



• Sliding window + box regression + classification



Image (468 x 356 x 3)

Overfeat

• Sliding window + box regression + classification

We end up with many predictions and we have to combine them for a final detection (in Overfeat they have a greedy method)



Image (468 x 356 x 3)

Overfeat

• Sliding window + box regression + classification

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Image (468 x 356 x 3)

Non-Maximum Suppression (NMS)

Algorithm 1 Non-Max Suppression			
1:	procedure NMS(B,c)		
2:	$B_{nms} \leftarrow \emptyset$		
3:	for $b_i \in B$ do	Start with anchor box i	
4:	$discard \leftarrow False$		
5:	for $b_j \in B$ do	— For another box j	
6:	if same $(b_i, b_j) > \lambda_{nms}$ then \leftarrow	If they overlap	
7:	if $score(c, b_j) > score(c, b_i)$ then		
8:	$discard \leftarrow \text{True}$	Discard box i if the	
9:	if not discard then	score is lower than	
10:	$B_{nms} \leftarrow B_{nms} \cup b_i$	the score of i	
11:	return B _{nms}		

Overlap = to be defined Score = depends on the task

Region overlap

• We measure region overlap with the Intersection over Union (IoU) or Jaccard Index:



Non-Maximum Suppression (NMS)

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Overlap = to be defined Score = depends on the task

Overfeat

• In practice: use many sliding window locations and multiple scales

Window positions + score maps



Box regression outputs



Final Predictions



Overfeat

• Sliding window + box regression + classification



What about multiple objects?

- Localization: 🔽 Regression
- How about detection?



What about multiple objects?

- Localization: Regression
- How about detection?



3 objects means having an output of 12 numbers (3 x 4)

What about multiple objects?

- Localization: 🔽 Regression
- How about detection?



14 objects means having an output of 56 numbers (14 x 4)
What about multiple objects?

- Localization: ✓ Regression
- How about detection?
- Having a variable sized output is not optimal for Neural Networks
- There are a couple of workarounds:
 - RNN: Romera-Paredes and Torr. Recurrent Instance Segmentation. ECCV 2016.
 - Set prediction: Rezatofighi, Kaskman, Motlagh, Shi, Cremers, Leal-Taixé, Reid. Deep Perm-Set Net: Learn to predict sets with unknown permutation and cardinality using deep neural networks. Arxiv: 1805.00613

- Localization: 🔽 Regression
- How about detection? \times Regression



Is this a Flamingo?

NO

- Localization: 🔽 Regression
- How about detection? \times Regression



Is this a Flamingo?

NO

- Localization: Regression
- How about detection? \times Regression



Is this a Flamingo?

YES!

- Localization: 🔽 Regression
- How about detection? 🗹 Classification

- Problem:
 - Expensive to try all possible positions, scales and aspect ratios
 - How about trying only on a subset of boxes with most potential?

Region Proposals

• We have already seen a method that gives us "interesting" regions in an image that potentially contain an object

- Step 1: Obtain region proposals
- Step 2: Classify them.





The R-CNN family

R-CNN



Girschick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014



Girschick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014

- Training scheme:
 - 1. Pre-train the CNN on ImageNet
 - 2. Finetune the CNN on the number of classes the detector is aiming to classify (softmax loss)
 - 3. Train a linear Support Vector Machine classifier to classify image regions. One SVM per class! (hinge loss)
 - 4. Train the bounding box regressor (L2 loss)

• PROS

- The pipeline of proposals, feature extraction and SVM classification is well-known and tested. Only features are changed (CNN instead of HOG).
- CNN summarizes each proposal into a 4096 vector (much more compact representation compared to HOG)
- Leverage transfer learning: the CNN can be pre-trained for image classification with C classes. One needs only to change the FC layers to deal with Z classes.

• CONS:

Let us try to solve this first

- Slow! 47s/image with VGG16 backbone. One considers around 2000 proposals per image, they need to be warped and forwarded through the CNN.
- Training is also slow and complex
- The object proposal algorithm is fixed. Feature extraction and SVM classifier are trained separately → not exploiting learning to its full potential.



He et al. Spatial Pyramid Pooling in Deep Convolutional Networks for Visual Recognition. ECCV 2014.

SPP-Net

- It solved the R-CNN problem of being slow at test time
- It still has some problems inherited from R-CNN:
 - Training is still slow (a bit faster than R-CNN)
 - Training scheme is still complex
 - Still no end-to-end training



Fast R-CNN

Fast R-CNN



Shared computation at test time (like SPP)

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Girschick, "Fast R-CNN", ICCV 2015

Fast R-CNN



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Girschick, "Fast R-CNN", ICCV 2015

Slide credit: Ross Girschick

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Region of Interest Pooling



Image (N x M x 3)



 $(H \times W \times C)$

Region of Interest Pooling



Image (N x M x 3)



Region of Interest Pooling



Region of Interest Pooling





FC layers expect a fixed size (H x W x C)

 Region of Interest Pooling Pooling Zoom in Boxes (1000 × 4) Class scores 1000 Feature map Feature map $(H \times W \times C)$ FC layers $(| \times K \times C)$ We put a H x W expect a fixed grid on top size

 $(H \times W \times C)$

• Rol Pooling: how do you do backpropagation?



		R-CNN	Fast R-CNN
Faster!	Training Time:	84 hours	9.5 hours
	(Speedup)	1X	8.8x

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Better!	mAP (VOC 2007)	66.0	66.9

The test times do not include proposal generation!

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With proposals included

		R-CNN	Fast R-CNN
Faster!	Training Time:	84 hours	9.5 hours
	(Speedup)	1X	8.8x
FASTER!	Test time per image	50 seconds	2 seconds
	(Speedup)	1X	25X
Better!	mAP (VOC 2007)	66.0	66.9



Faster R-CNN

Faster R-CNN:



- Solution: Have the proposal generation integrated with the rest of the pipeline
- Region Proposal Network (RPN) trained to produce region proposals directly.
- After RPN, everything is like Fast R-CNN

Ren et al, "Faster R-CNN: Towards Real-Time Object Detection with Region Proposal Networks", NIPS 2015

Slide credit: Ross Girschick

Extract

proposals

• How to extract proposals



- How many proposals?
- ✓ We need to decide a fixed number

- Where are they placed?
- ✓ Densely

- We fix the number of proposals by using a set of n=9 anchors *per location*.
- 9 anchors = 3 scales
 and 3 aspect ratios



Ren et al, "Faster R-CNN: Towards Real-Time Object Detection with Region Proposal Networks", NIPS 2015

- We fix the number of proposals by using a set of n=9 anchors *per location*.
- 9 anchors = 3 scales
 and 3 aspect ratios
- We extract a descriptor per *location*



Ren et al, "Faster R-CNN: Towards Real-Time Object Detection with Region Proposal Networks", NIPS 2015

• How to extract proposals



#anchors per image? $(H \times W \times n)$



#anchors per image? $(H \times W \times n)$



Per feature map location, I get a set of anchor correction and classification into object/non-object
- Classification ground truth: We compute p^* which indicates how much an anchor overlaps with the ground truth bounding boxes

$$p^* = 1$$
 if IoU > 0.7
 $p^* = 0$ if IoU < 0.3

 1 indicates the anchor represent an object (foreground) and 0 indicates background object. The rest do not contribute to the training.

- For an image, we randomly sample 256 anchors to form a mini-batch (balanced objects vs. non-objects)
- We calculate the classification loss (binary crossentropy).
- Those anchors that do contain an object are used to compute the regression loss

• Each anchor is described by the center position, width and height x_a, y_a, w_a, h_a



- Each anchor is described by the center position, width and height x_a, y_a, w_a, h_a
- What the network actually predicts are t_x, t_y, t_w, t_h

Normalized x
$$t_x=(x-x_a)/w_a,$$
 $t_y=(y-y_a)/h_a,$ Normalized y Normalized width $t_w=log(w/w_a),$ $t_h=log(h/h_a),$ Normalized height

• Smooth L1 loss on regression targets

Faster R-CNN: Training

- First implementation, training of RPN separate from the rest.
- Now we can train jointly!

- Four losses:
 - 1. RPN classification (object/non-object)
 - 2. RPN regression (anchor -> proposal)
 - 3. Fast R-CNN classification (type of object)
 - 4. Fast R-CNN regression (proposal -> box)



Faster R-CNN

- 10x faster at test time wrt Fast R-CNN
- Trained end-to-end including feature extraction, region proposals, classifier and regressor
- More accurate, since proposals are learned. RPN is fully convolutional

Faster R-CNN: Results

	R-CNN	Fast R-CNN	Faster R-CNN
Test time per image (with proposals)	50 seconds	2 seconds	0.2 seconds
(Speedup)	1X	25X	250X
mAP (VOC 2007)	66.0	66.9	66.9



Two-stage object detectors

Related works

- Shrivastava, Gupta, Girshick. "Training region-based object detectors with online hard example mining". CVPR 2016.
- Dai, Li, He and Sun. "R-FCN: Object detection via regionbased fully convolutional networks". 2016.
- Dai, Qi, Xiong, Li, Zhang, Hu and Wei. "Deformable convolutional networks". ICCV 2017.
- Lin, Dollar, Girshick, He, Hariharan and Belongie. "Feature Pyramid Networks for object detection". CVPR 2017.