N2N Learning: Network to Network Compression via Policy Gradient Reinforcement Learning

Recent trends in Automated Machine Learning

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Motivation

Neural Networks are getting bigger and bigger

- Require high power, memory & computational resources
- > Not feasible on smaller devices (smartphones, smart-home devices, ...)

• Goal: Find a small, but still high-performance architecture



Main Idea

- Reinforcement Learning approach
- Take larger network (Teacher model) and identify compressed highperformance smaller network (Student model)



Underlying Concepts

(I) Knowledge Distillation

- Model compression approach
- Student is trained to learn the exact behavior of the (pre-trained) teacher by trying to replicate its output



Underlying Concepts

(II) Neural Network Pruning

- Given the teacher model, find a much smaller subset that can provide same accuracy
- Preserve what matters most, remove redundance

N2N Process

• Two step reinforcement learning procedure
• First step: Layer removal
• Second step: Layer shrinkage

Therefore: Encode layers of teacher E.g., Convolutional layer:

$$x_t = (l, k, s, p, n)$$

 Image: Constrained state in the state i

where l layer type, k filter size, s stride, p padding, n number of filters

Layer Removal (Step 1)

- Input: Teacher model
- $\circ\,$ Outputs for each layer an action $a_t\in\{0,1\},$ whether to keep or remove the corresponding layer

$$\sigma \pi_{remove} = (a_t \mid x_t, h_{t-1}, h_{t+1})$$

Underlying policy network: bi-directional LSTM





Layer Shrinkage (Step 2)

- Input: output model of Step 1
- Outputs for each configuration variable of each layer an action $a_t \in [0.1, 0.2, ..., 1]$, deciding about how much to shrink the parameter
- $\circ \pi_{shrink} = (a_t \mid x_t, a_{t-1}, h_{t-1},)$
- Underlying policy network: LSTM

Actions

Hidden states

LSTM

Layer

representation

Softmax

LSTM

0 1 5 1 64

Softmax

LSTM

1 1 2 1 64

Softmax

LSTM

2 1 3 2 128

Training of the Student model

o Goal: Knowledge Distillation of the teacher model

Not only train with hard labels (groundtruth) y_{true} , but also with logits z of the teacher

$$\mathcal{L}(W) = \mathcal{L}_{hard}(f(x; W), y_{true}) + \lambda \cdot \mathcal{L}_{KD}(f(x; W), z)$$

e.g., cross-entropy loss e.g., mean squared error MSE

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Reward Function - Requirements

- o Calculation at the end with resulting trained student model
- Reward should depend on
 - How much is the student compressed?
 - How good is the student?

with respect to the teacher





o Set R ← -1 for degenerated student models

#params(student) The relative compression $C_{\tau} \in [0, 1)$ is defined as $C_{\tau} = 1 - 1$ #params(teacher)

Given C_{τ} , the **compression reward** $R_{c,\tau}$ is defined as $R_{c,\tau} = C_{\tau}(2 - C_{\tau})$



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The relative compression $C_{\tau} \in [0, 1)$ is defined as $C_{\tau} = 1 - \frac{\#params(student)}{\#params(teacher)}$

Given C_{τ} , the **compression reward** $R_{c,\tau}$ is defined as $R_{c,\tau} = C_{\tau}(2 - C_{\tau})$

Given the validation accuracy of the with trajectory τ produced student model $A_{student}$ and the (fixed) accuracy of the teacher model $A_{teacher}$, the **accuracy reward** $R_{a,\tau}$ is defined as

$$R_{a,\tau} = \frac{A_{student}}{A_{teacher}}$$

$$R_{\tau} = R_{c,\tau} \cdot R_{a,\tau} = C_{\tau}(2 - C_{\tau}) \cdot \frac{A_{student}}{A_{teacher}}$$

The relative compression $C_{\tau} \in [0, 1)$ is defined as $C_{\tau} = 1 - \frac{\#params(student)}{\#params(teacher)}$

$$R_{\tau} = R_{c,\tau} \cdot R_{a,\tau} = C_{\tau}(2 - C_{\tau}) \cdot \frac{A_{student}}{A_{teacher}}$$

Example:

$$R_{a,\tau} = 0.75, C_{\tau} = 0.25 \implies R_{\tau} \approx 0.328$$

 $R_{a,\tau} = 0.25, C_{\tau} = 0.75 \implies R_{\tau} \approx 0.234$

Model with low compression + high accuracy Model with high compression + low accuracy

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Model with low compression + high accuracy Model with high compression + low accuracy

Optimization

- Optimize two policies
 - > Bi-directional LSTM with parameters θ_{remove}
 - > LSTM with parameters θ_{shrink}

• Maximize expected reward over all sequences of actions:

$$\max_{\theta} J(\theta), \qquad J(\theta) = E_{a_{1:T} \sim P_{\theta}}(R)$$

• Optimization: with REINFORCE

$$\nabla_{\theta} J(\theta) = \nabla_{\theta} E_{a_{1:T} \sim P_{\theta}}(R)$$

= $\sum_{t=1}^{T} E_{a_{1:T} \sim P_{\theta}} [\nabla_{\theta} \log P_{\theta}(a_t | a_{1:(t-1)})R]$
 $\approx \frac{1}{m} \sum_{k=1}^{m} \sum_{t=1}^{T} [\nabla_{\theta} \log P_{\theta}(a_t | h_t)R_k]$



Experiments

- Teacher: VGG-13 (9.4 Mio Params)
- Dataset: MNIST

Epochs Training Student: 5

MNIST							
Architecture	, ,	Acc.	#Params	Δ Acc.	Compr.		
VGG-13	Teacher Student	99.54% 99.55%	9.4M 73K		 127x		

Model	Acc.	#Params	Compr.
Teacher (MNIST/VGG-13)	99.54%	9.4M	1x
Student (Stage 1 & 2)	98.91%	17K	553x



Experiments

- Teacher: VGG-19 (20.2 Mio Params)
- Dataset: CIFAR-10
- Epochs Training Student: 5

	CIFAR-10					- Iteration Stage 2 (removal & shrinkage)
VGG-19	Teacher Student (Stage1) Student (Stage1+Stage2)	91.97% 92.05% 91.64%	20.2M 1.7M 984K		 11.8x 20.53x	
						0 20 40 Iteratio

ТШ Stage 1 (removal): 0.8 0.7 0.6 0.5 Score 0.3 Compression 0.2 63.88 Accuracy 0.1 Reward 0.0 n 50 100 150 250 300 350 400 22.79 MB Compression Accuracy Reward 80 100

Evaluation

NN become more applicable, not only for real world application, but also a wider group of AI researchers

Low student training cost

Pruning and knowledge distillation better than with hand-crafted techniques

Accuracy-Performance Tradeoff

High policy training costs Also: Policy update after 5 epochs of training

Search space limitations: Student will always be similar to the teacher

References

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Thank you!