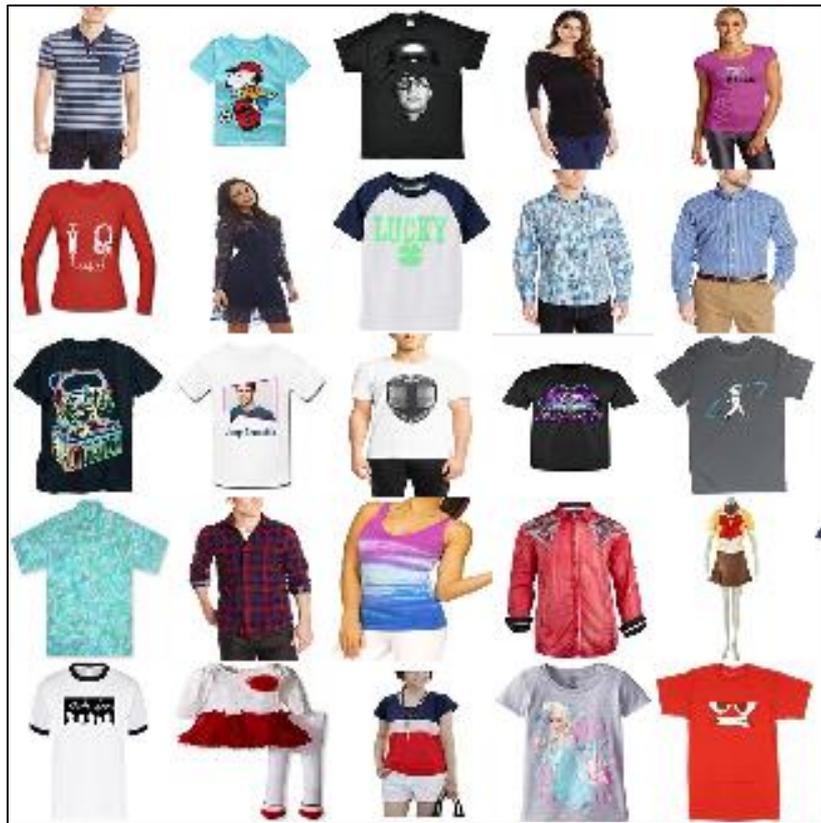


Conditional Generative Adversarial Networks (cGANs)

Conditional GANs (cGANs)

- Gain control of output
- Modeling (e.g., sketch-based modeling, etc.)
 - Add semantic meaning to latent space manifold
- Domain transfer
 - Labels on A -> transfer to B, train network on 'B', test on B
 - More later

GAN Manifold



Train Data



Sampled Data $\rightarrow G(z)$

GAN Manifold

a



b

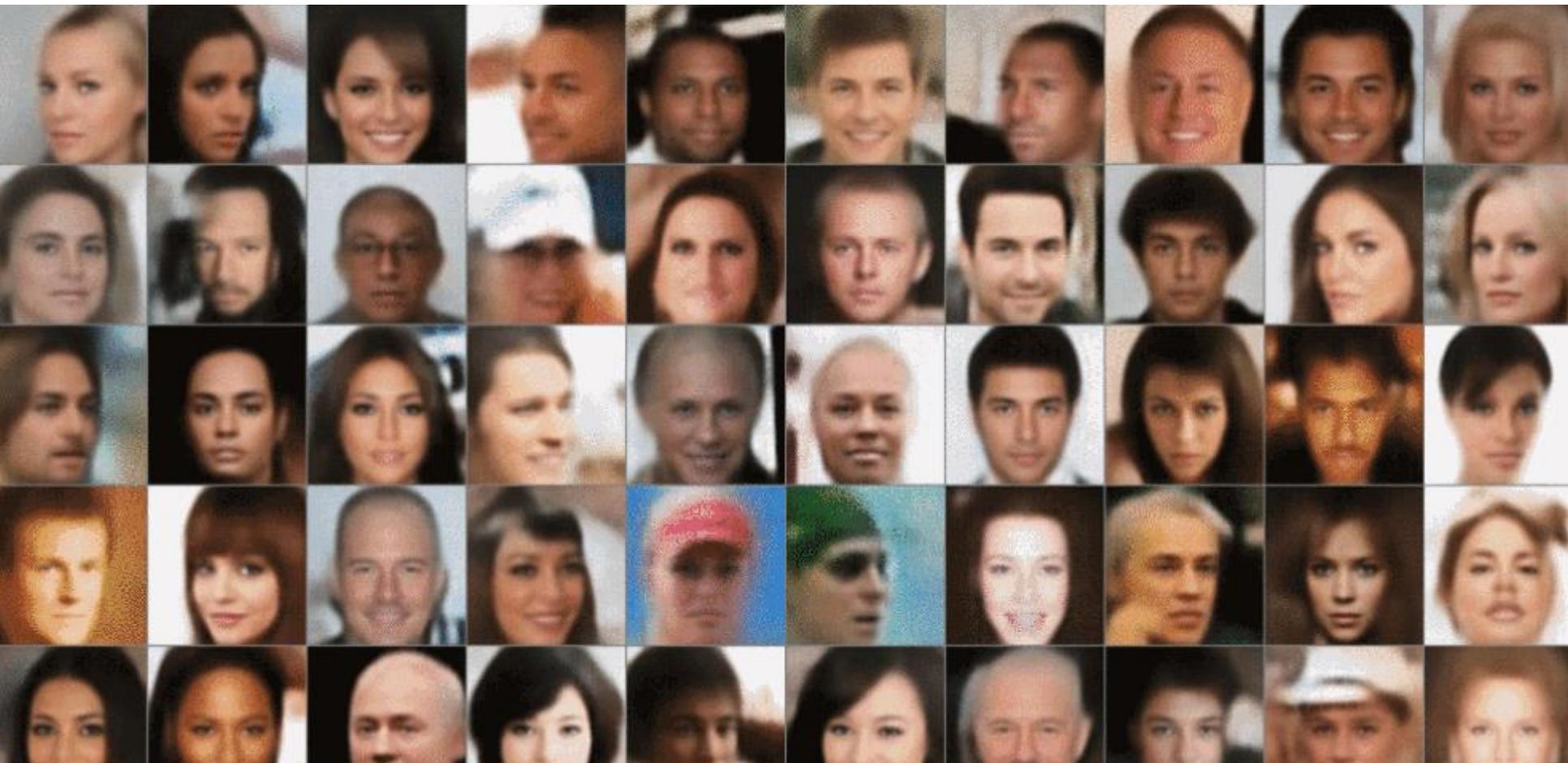


c



a - b + c

GAN Manifold



GAN Manifold

$G(z_0)$



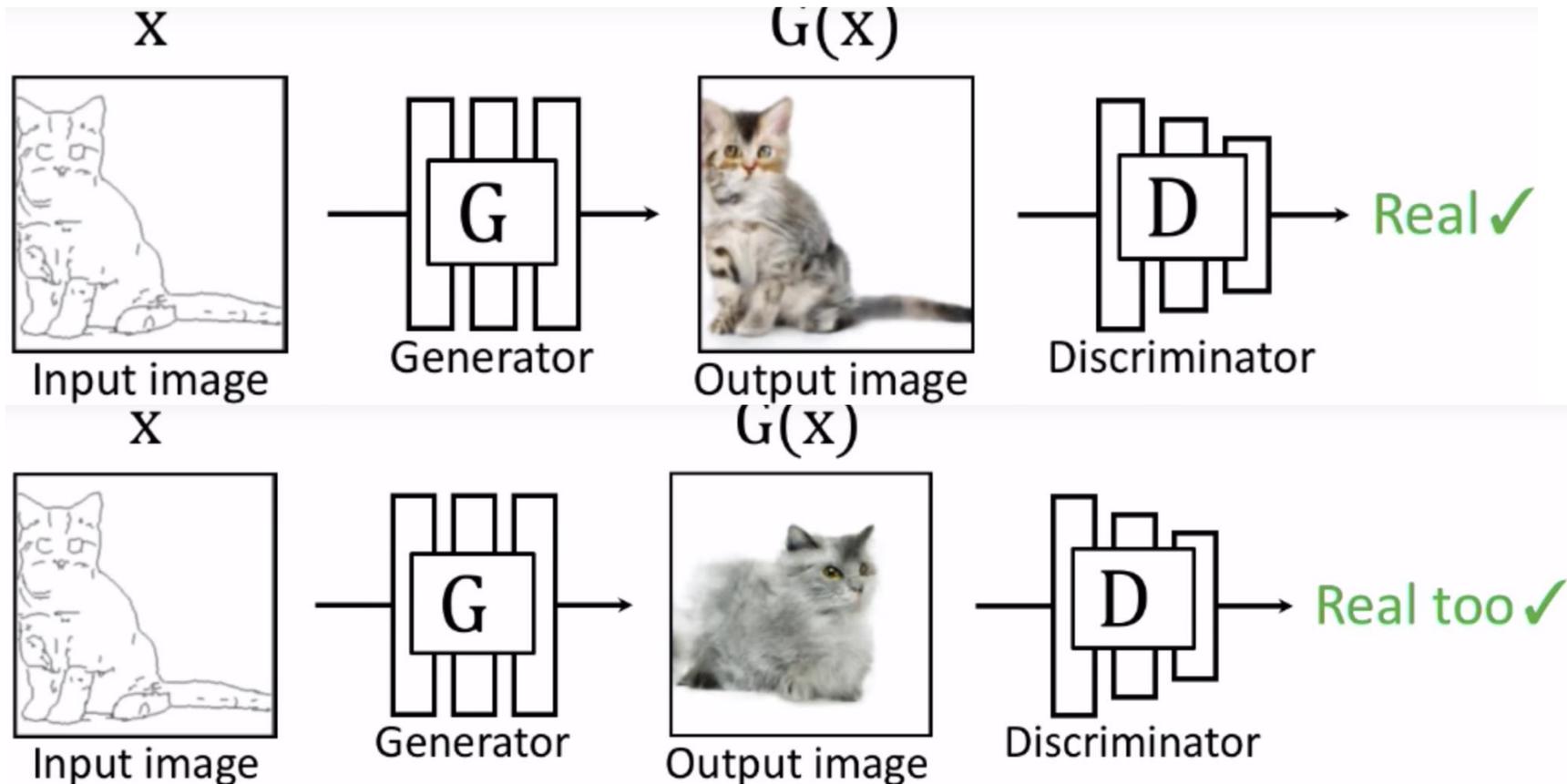
Linear interpolation in z space: $G(z_0 + t \cdot (z_1 - z_0))$



$G(z_1)$



Conditional GANs (cGANs)



iGANs: Overview

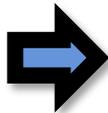


original photo

Project 



projection on manifold



Editing UI 



different degree of image manipulation



Edit Transfer



transition between the original and edited projection

iGANs: Overview



original photo



different degree of image manipulation

Project 



projection on manifold

Editing UI 



 Edit Transfer



transition between the original and edited projection

iGANs: Projecting an Image onto the Manifold

Input: real image x^R
Output: latent vector z

Optimization

$$z^* = \arg \min \mathcal{L}(G(z), x^R)$$

Reconstruction loss L

Generative model $G(z)$



0.196



0.238



0.332

iGANs: Projecting an Image onto the Manifold

Input: real image x^R
Output: latent vector z

Optimization

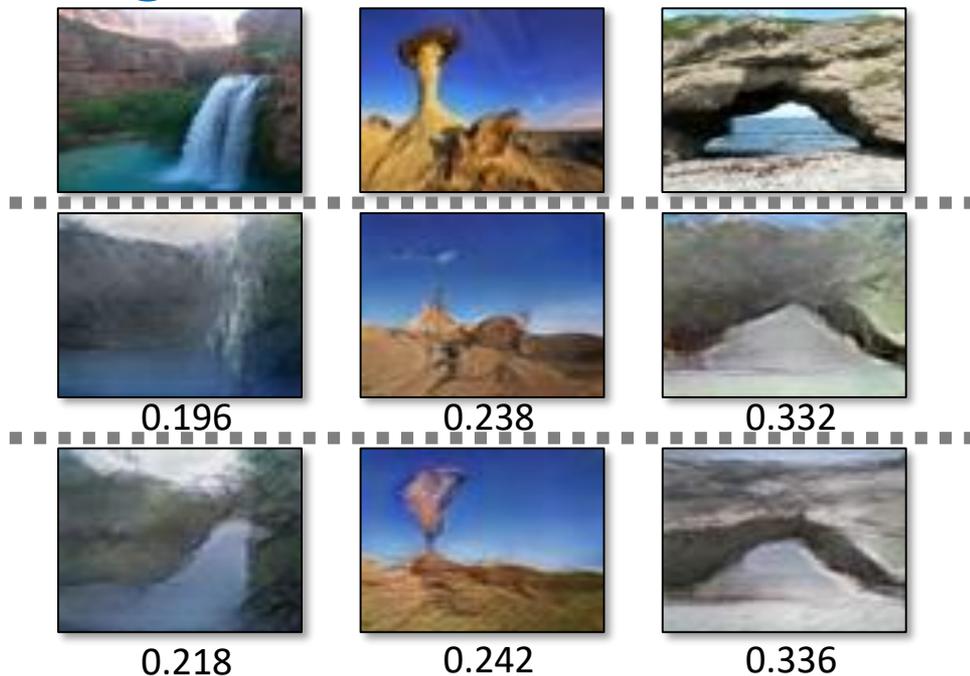
$$z^* = \arg \min \mathcal{L}(G(z), x^R)$$

Inverting Network $z = P(x)$

$$\theta_P^* = \arg \min_{\theta_P} \sum_{x_n^R} \mathcal{L}(G(\underbrace{P(x_n^R; \theta_P)}_{\text{Auto-encoder}}), x_n^R)$$

Auto-encoder

with a fixed decoder G



iGANs: Projecting an Image onto the Manifold

Input: real image x^R
Output: latent vector z

Optimization

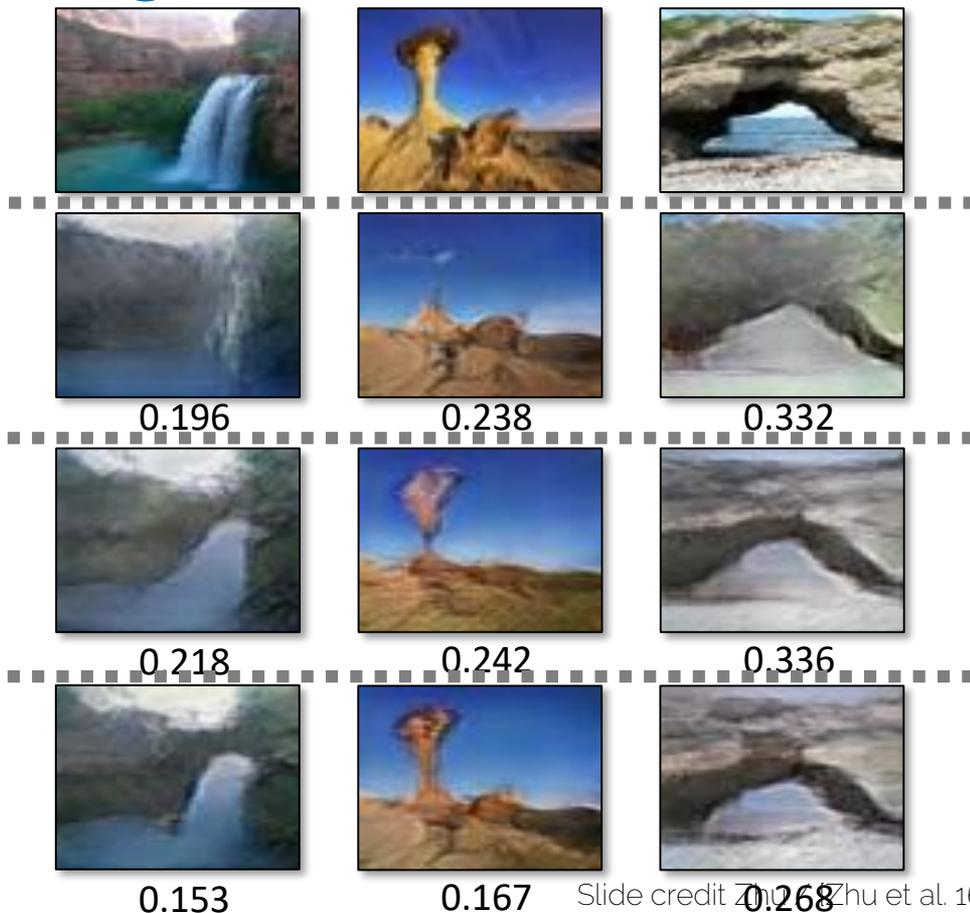
$$z^* = \arg \min \mathcal{L}(G(z), x^R)$$

Inverting Network $z = P(x)$

$$\theta_P^* = \arg \min_{\theta_P} \sum_{x_n^R} \mathcal{L}(G(P(x_n^R; \theta_P)), x_n^R)$$

Hybrid Method

Use the **network** as initialization
for the **optimization** problem



iGANs: Overview



original photo



projection on manifold



Editing UI 



different degree of image manipulation



Edit Transfer



transition between the original and edited projection

iGANs: Manipulating the Latent Vector

constraint violation loss L_g

user guidance image

Objective:
$$z^* = \arg \min_{z \in \mathbb{Z}} \left\{ \underbrace{\sum_g (\mathcal{L}_g(G(z)) v_g)}_{\text{data term}} + \underbrace{\lambda_s \cdot \|z - z_0\|_2^2}_{\text{manifold smoothness}} \right\}.$$

data term

manifold smoothness

Guidance
 v_g



z_0

iGANs: Overview

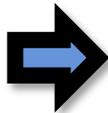


original photo

Project 



projection on manifold



Editing UI 



different degree of image manipulation



Edit Transfer

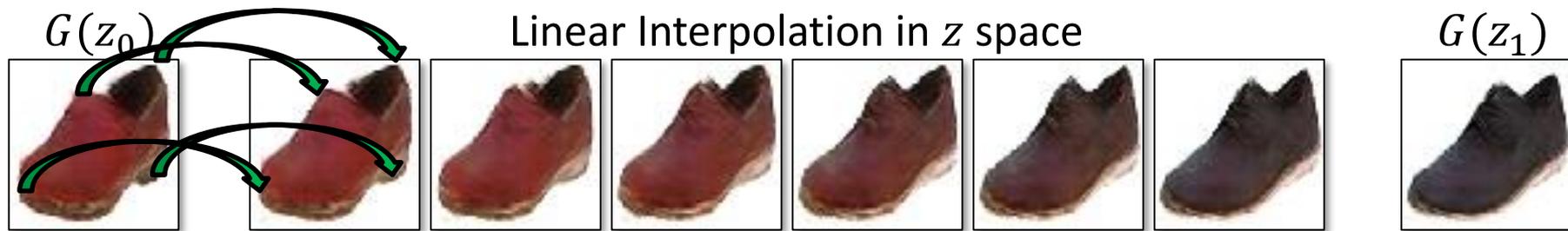


transition between the original and edited projection

iGANs: Edit Transfer

Motion (\mathbf{u}, \mathbf{v}) + **Color** ($A_{3 \times 4}$): estimate per-pixel geometric and color variation

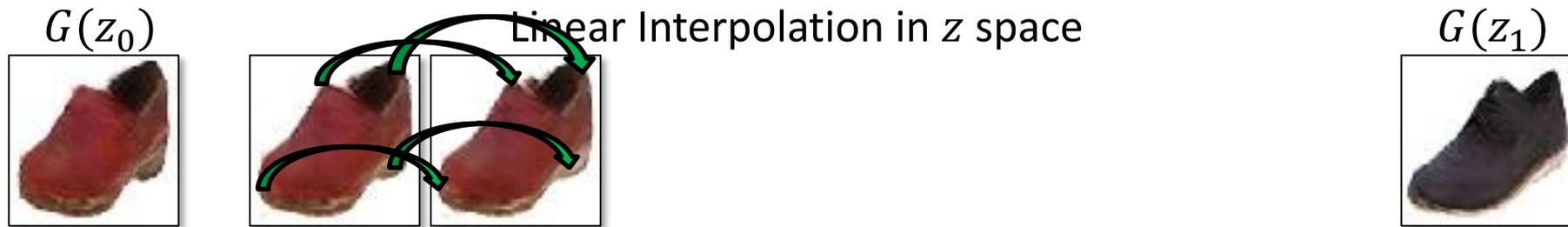
$$\iint \underbrace{\|I(x, y, t) - A \cdot I(x+u, y+v, t+1)\|^2}_{\text{data term}} + \underbrace{\sigma_s (\|\nabla u\|^2 + \|\nabla v\|^2)}_{\text{spatial reg}} + \underbrace{\sigma_c \|\nabla A\|^2}_{\text{color reg}} dx dy$$



iGANs: Edit Transfer

Motion (u, v) + Color (A_{3×4}): estimate per-pixel geometric and color variation

$$\iint \underbrace{\|I(x, y, t) - A \cdot I(x+u, y+v, t+1)\|^2}_{\text{data term}} + \underbrace{\sigma_s (\|\nabla u\|^2 + \|\nabla v\|^2)}_{\text{spatial reg}} + \underbrace{\sigma_c \|\nabla A\|^2}_{\text{color reg}} dx dy$$



iGANs: Edit Transfer

Motion (u, v) + Color (A_{3×4}): estimate per-pixel geometric and color variation

$$\iint \underbrace{\|I(x, y, t) - A \cdot I(x+u, y+v, t+1)\|^2}_{\text{data term}} + \underbrace{\sigma_s (\|\nabla u\|^2 + \|\nabla v\|^2)}_{\text{spatial reg}} + \underbrace{\sigma_c \|\nabla A\|^2}_{\text{color reg}} dx dy$$

$G(z_0)$



Linear Interpolation in z space



$G(z_1)$



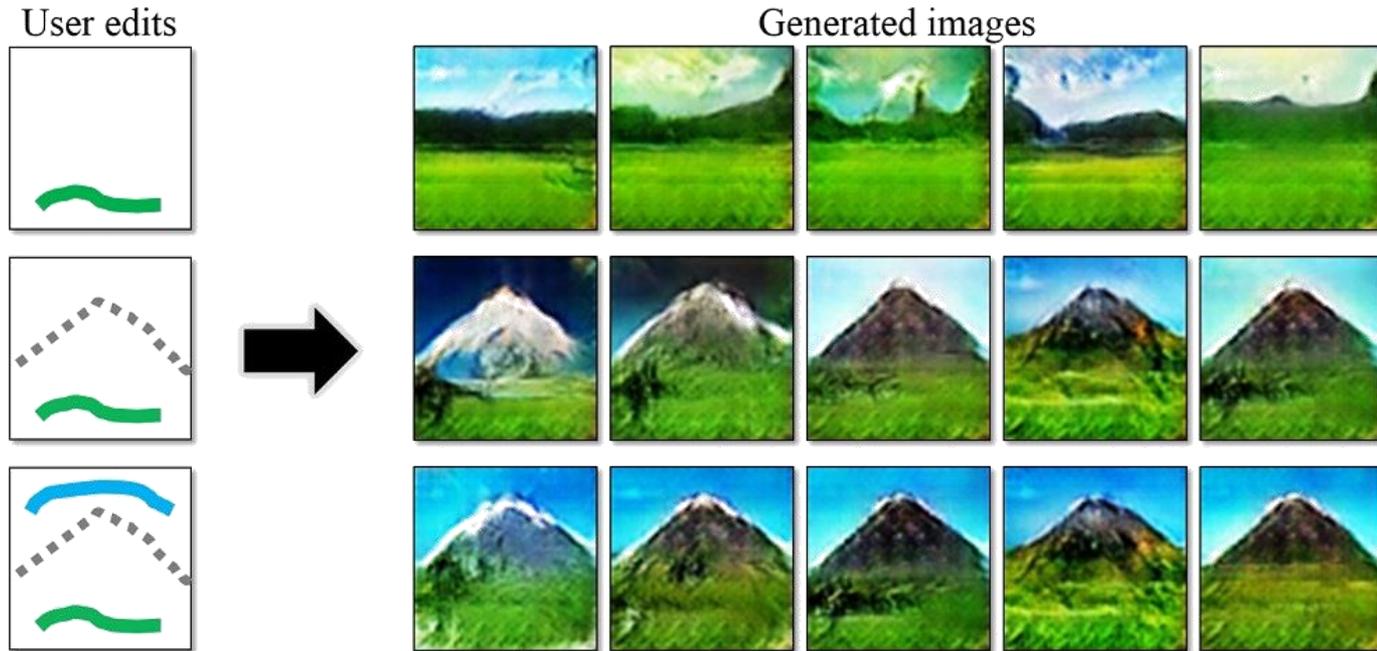
Input



Result



cGANs: Interactive GANs



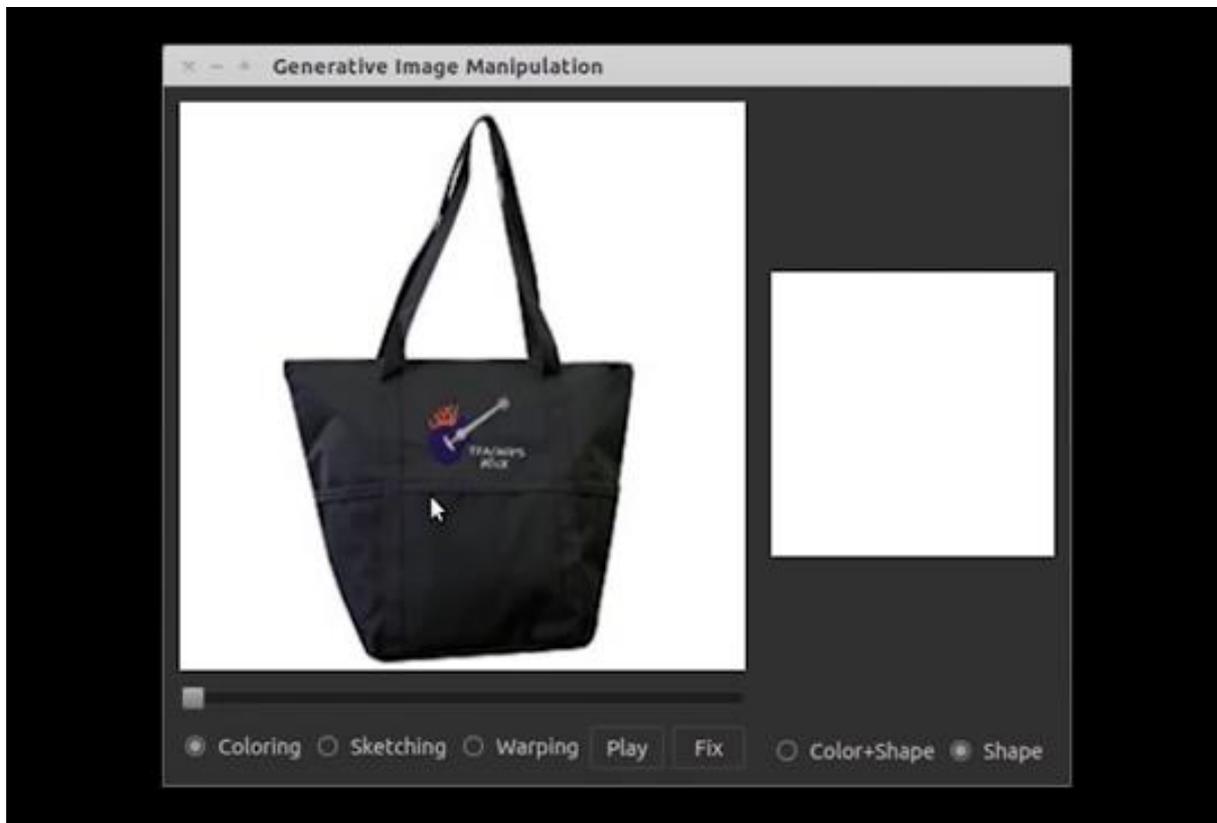
Color
Sketch

Interactive GANs: projection to GAN embedding

cGANs: Interactive GANs

Original photos										
Reconstruction via Optimization										
	0.165	0.164	0.370	0.279	0.350	0.249	0.437	0.255	0.178	0.227
Reconstruction via Network										
	0.198	0.190	0.382	0.302	0.251	0.339	0.482	0.270	0.248	0.263
Reconstruction via Hybrid Method										
	0.133	0.141	0.298	0.218	0.160	0.204	0.318	0.185	0.183	0.190

cGANs: Interactive GANs



Mapping in Latent Space is Difficult!

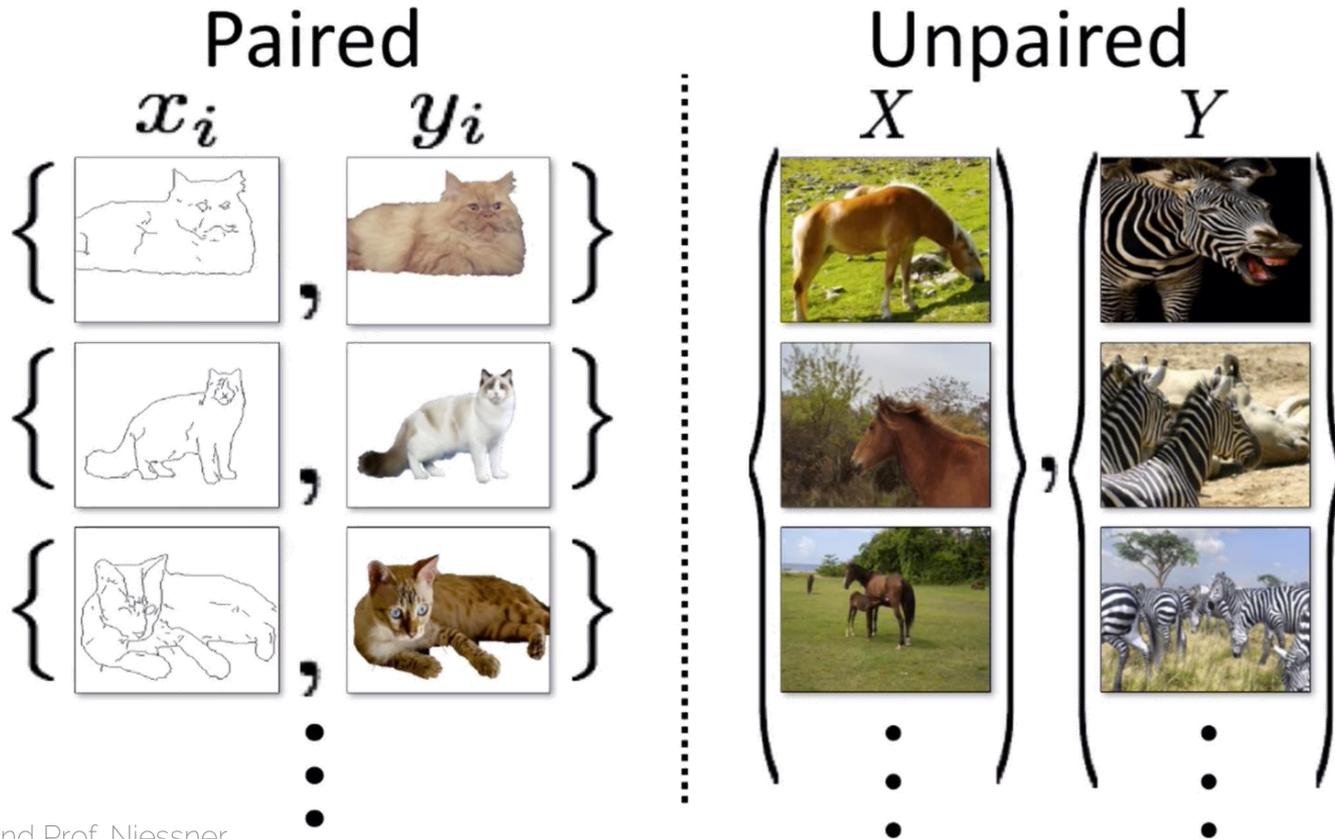
- Semantics are missing
- In most cases, no labels available
- Ideally, need some unsupervised disentangled rep.



(a) Azimuth (pose)

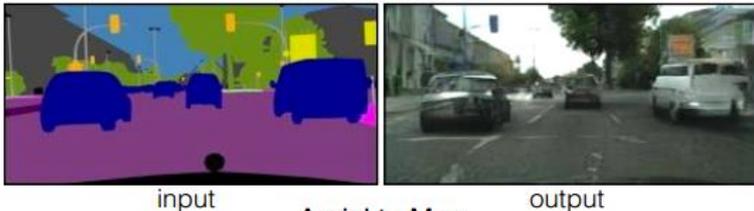
(b) Presence or absence of glasses

Paired vs Unpaired Setting



pix2pix: Image-to-Image Translation

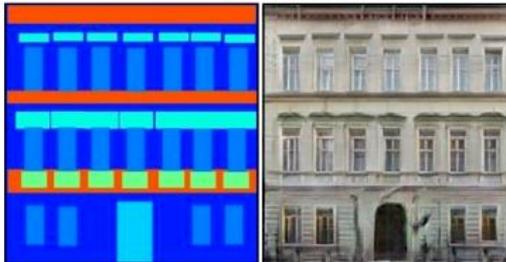
Labels to Street Scene



input

output

Labels to Facade



input

output

BW to Color



input

output

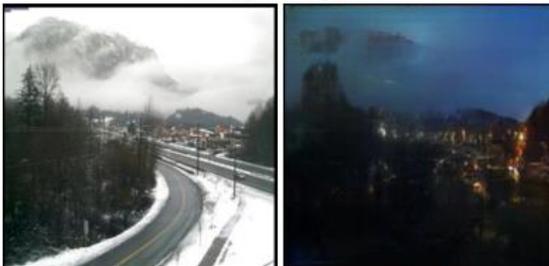
Aerial to Map



input

output

Day to Night



input

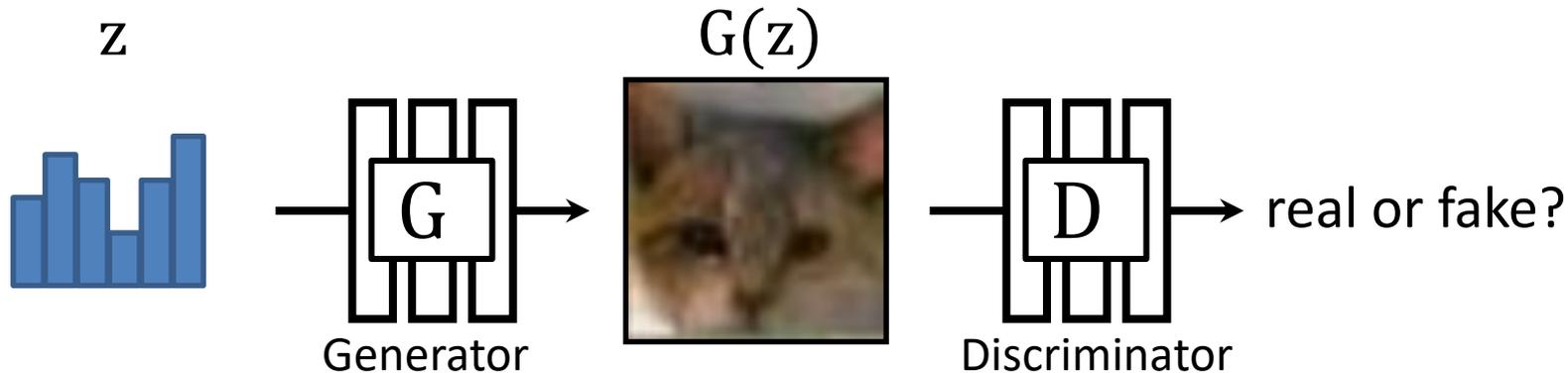
output

Edges to Photo

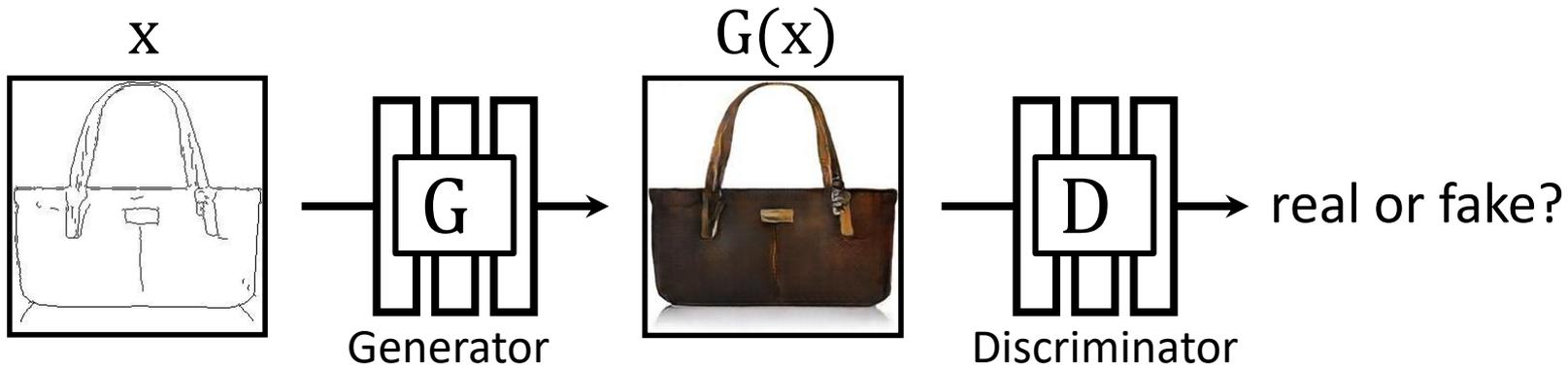


input

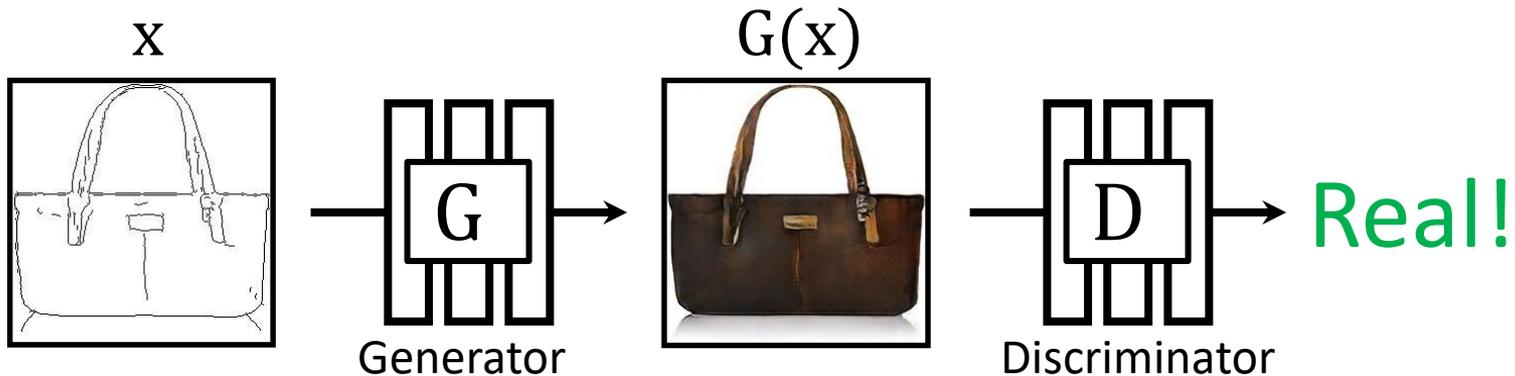
output



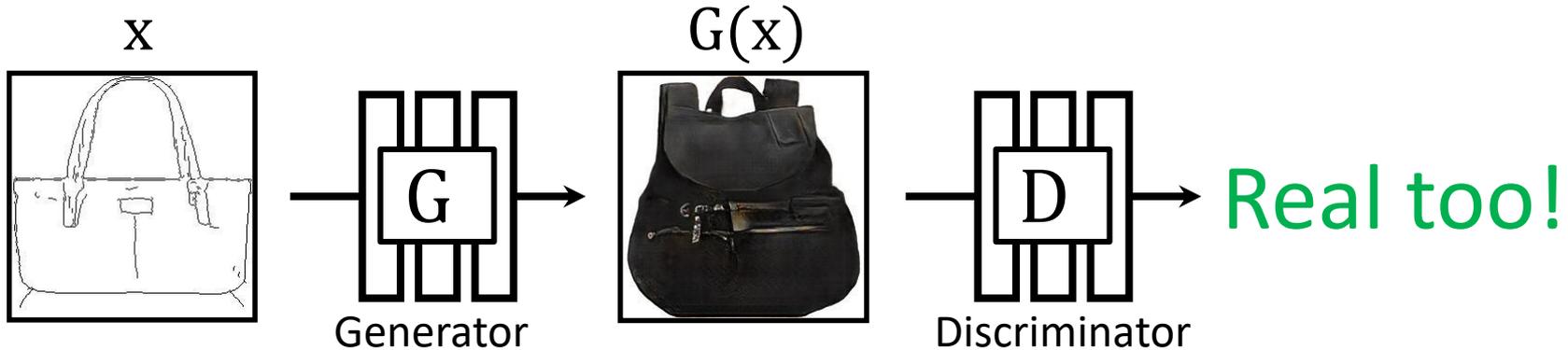
$$\min_G \max_D \mathbb{E}_{z,x} [\log D(G(z)) + \log(1 - D(x))]$$



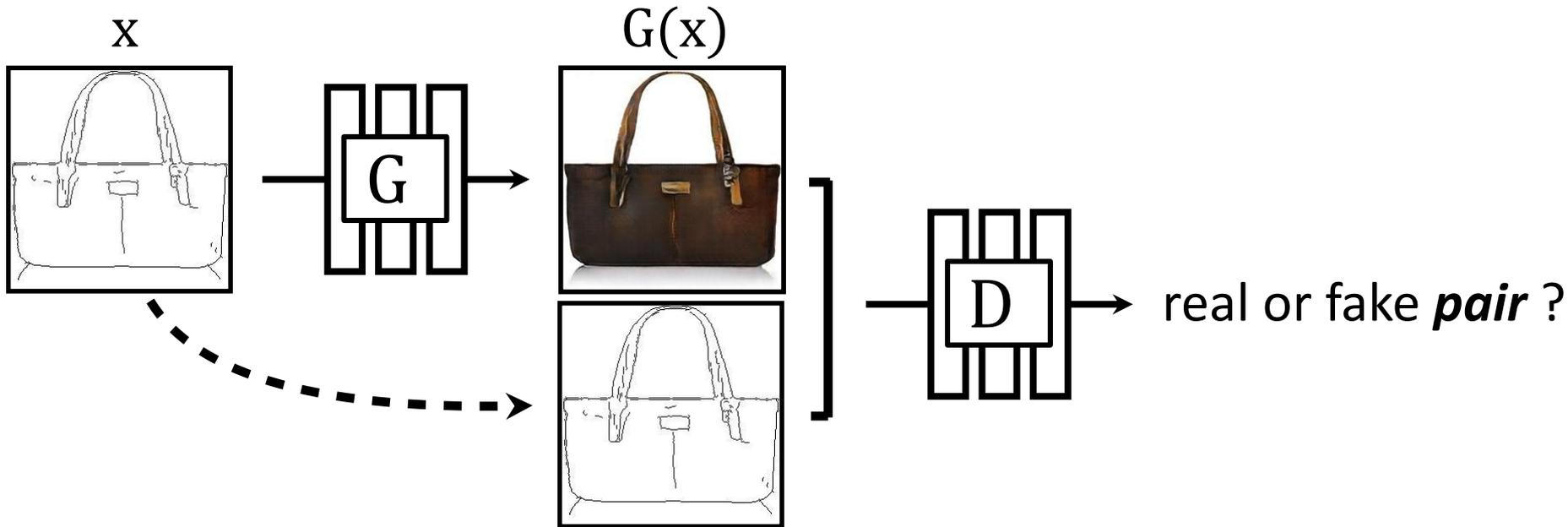
$$\min_G \max_D \mathbb{E}_{x,y} [\log D(G(x)) + \log(1 - D(y))]$$



$$\min_G \max_D \mathbb{E}_{x,y} [\log D(G(x)) + \log(1 - D(y))]$$



$$\min_G \max_D \mathbb{E}_{x,y} [\log D(G(x)) + \log(1 - D(y))]$$



$$\min_G \max_D \mathbb{E}_{x,y} [\log \underbrace{D(x, G(x))}_{\text{fake pair}} + \log(1 - \underbrace{D(x, y)}_{\text{real pair}})]$$

match joint distribution $p(G(x), y) \sim p(x, y)$

Edges \rightarrow Images

Input

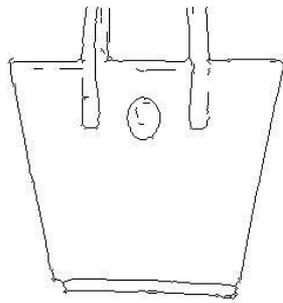
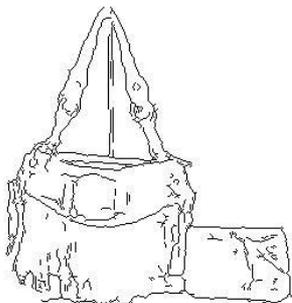
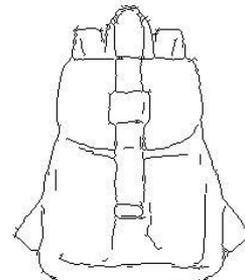
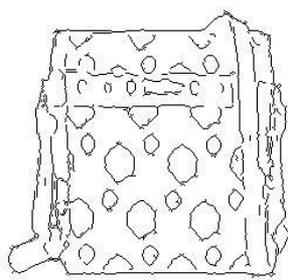
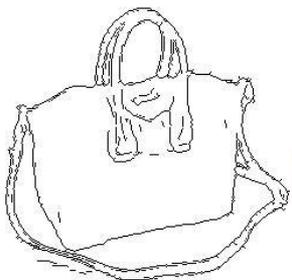
Output

Input

Output

Input

Output



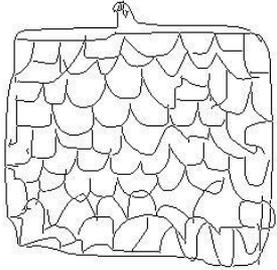
Edges from [Xie & Tu, 2015]

Pix2Pix: Paired Setting

- Great when we have 'free' training data
- Often called self-supervised
- Think about these settings 😊

Sketches \rightarrow Images

Input



Output



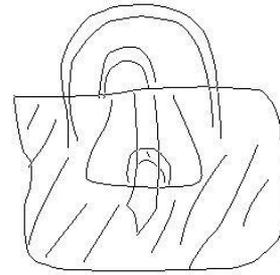
Input



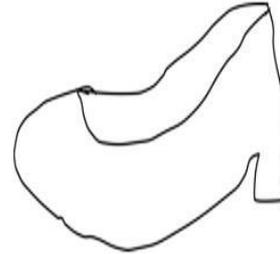
Output



Input

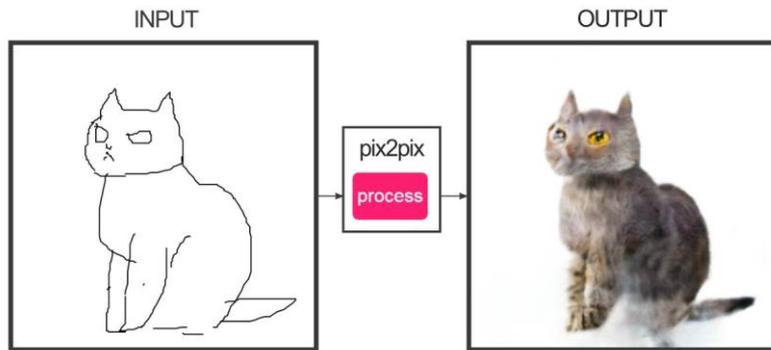


Output

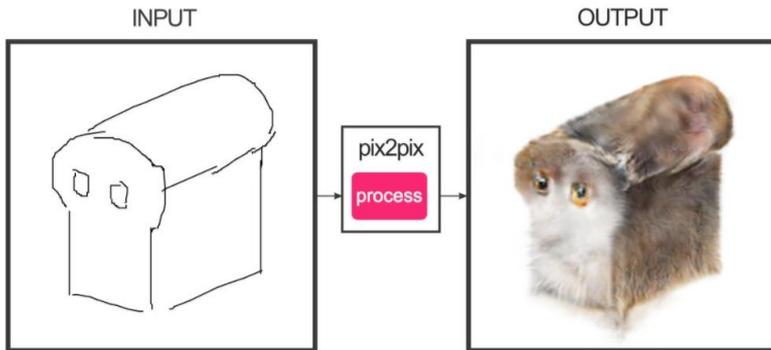


Trained on Edges \rightarrow Images

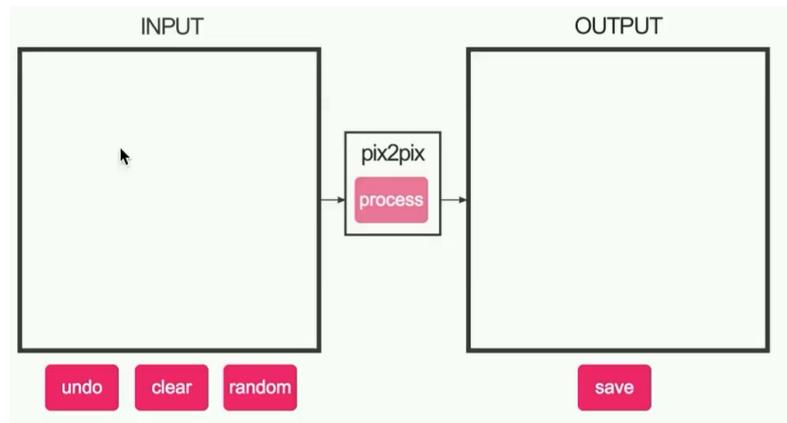
#edges2cats [Christopher Hesse]



@gods_tail



Ivy Tasi @ivymyt



@matthematician



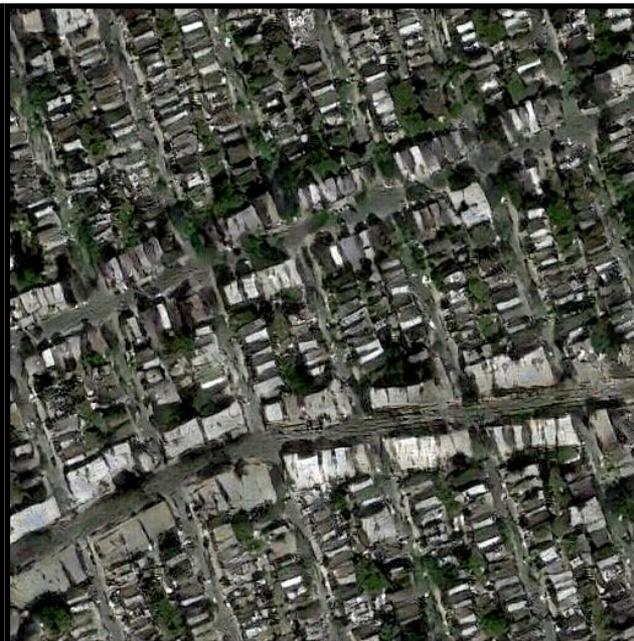
Vitaly Vidmirov @vvid

<https://affinelayer.com/pixsrv/>

Input



Output



Groundtruth



Data from
[\[maps.google.com\]](https://maps.google.com)



slides credit: Isola / Zhu

BW \rightarrow Color

Input

Output

Input

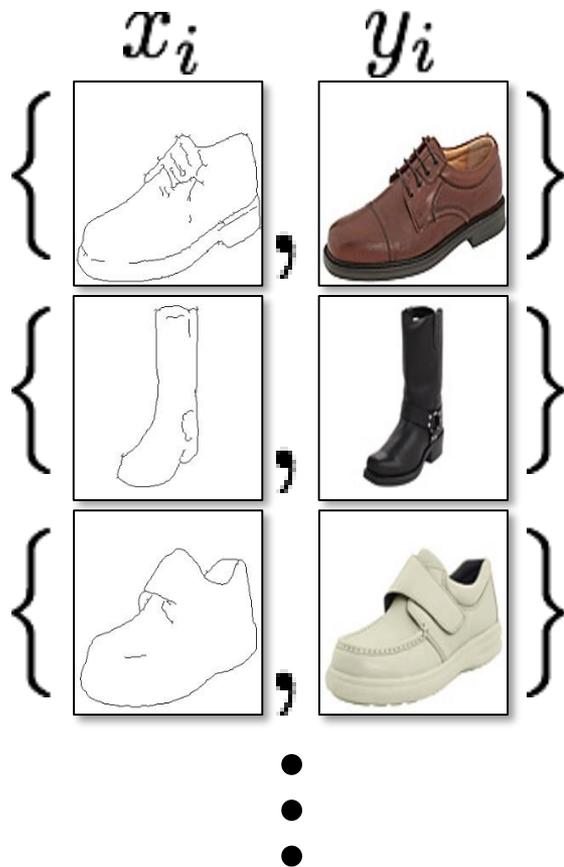
Output

Input

Output



Paired



Label \leftrightarrow photo: per-pixel labeling



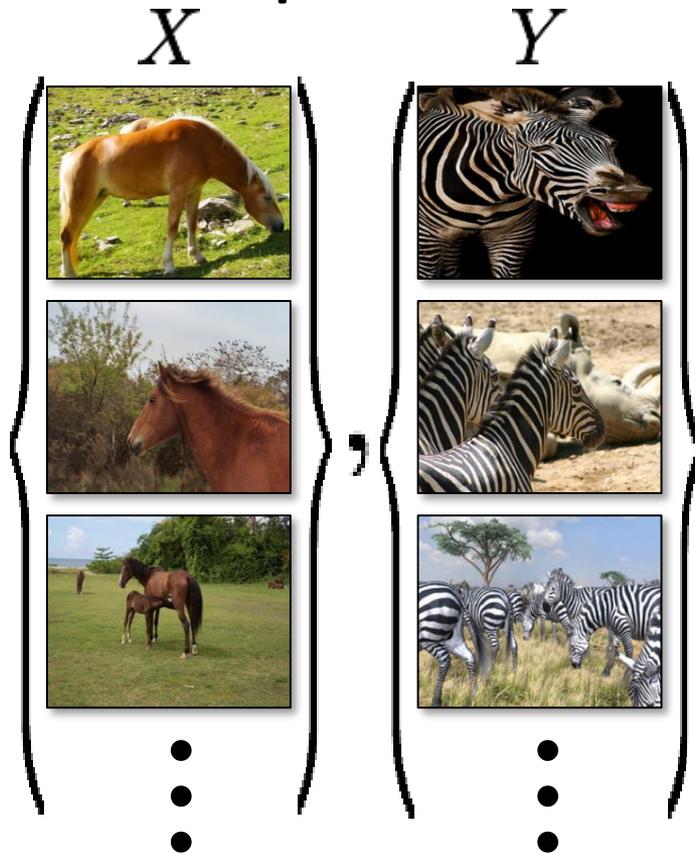
Horse \leftrightarrow zebra: how to get zebras?

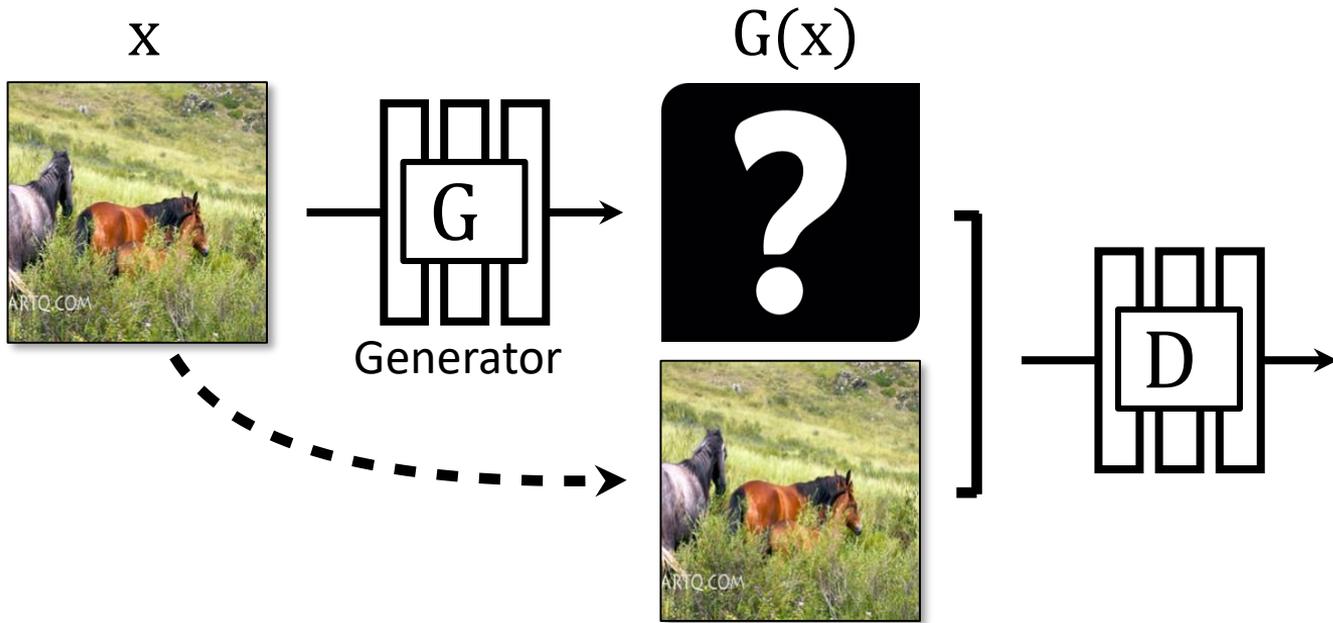
- Expensive to collect pairs.
- Impossible in many scenarios.

Paired



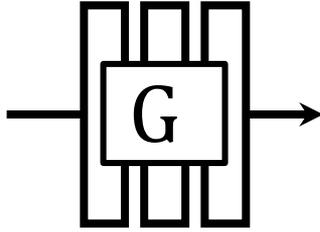
Unpaired





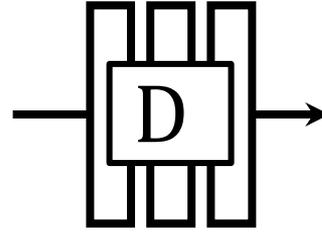
No input-output pairs!

X



Generator

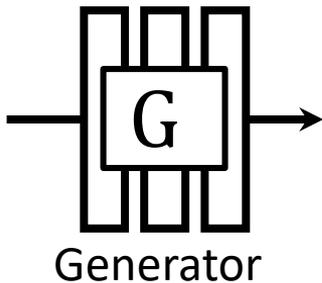
$G(x)$



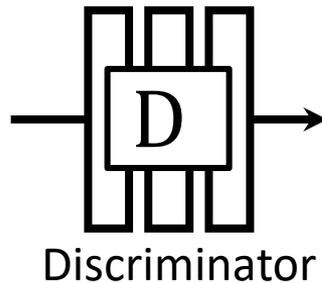
Discriminator

Real!

X



$G(x)$



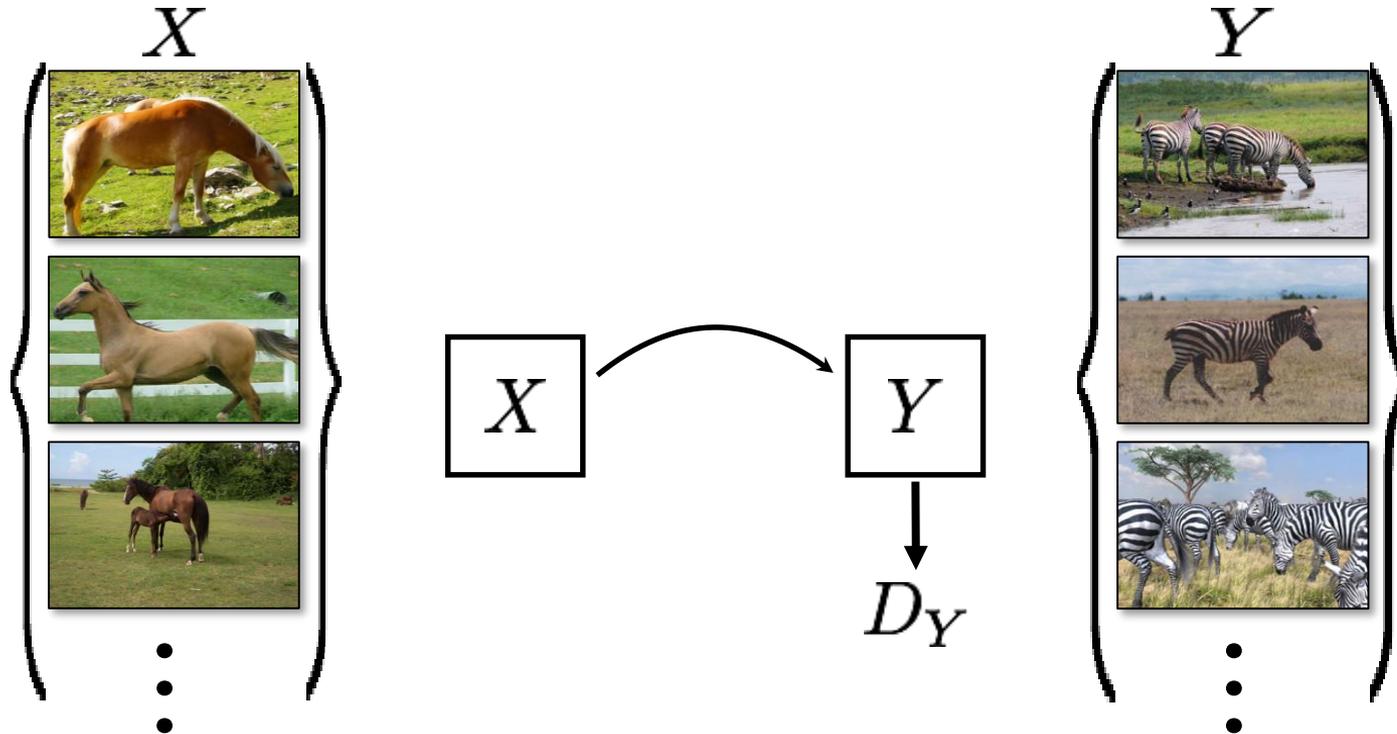
Real too!

GANs doesn't force output to correspond to input

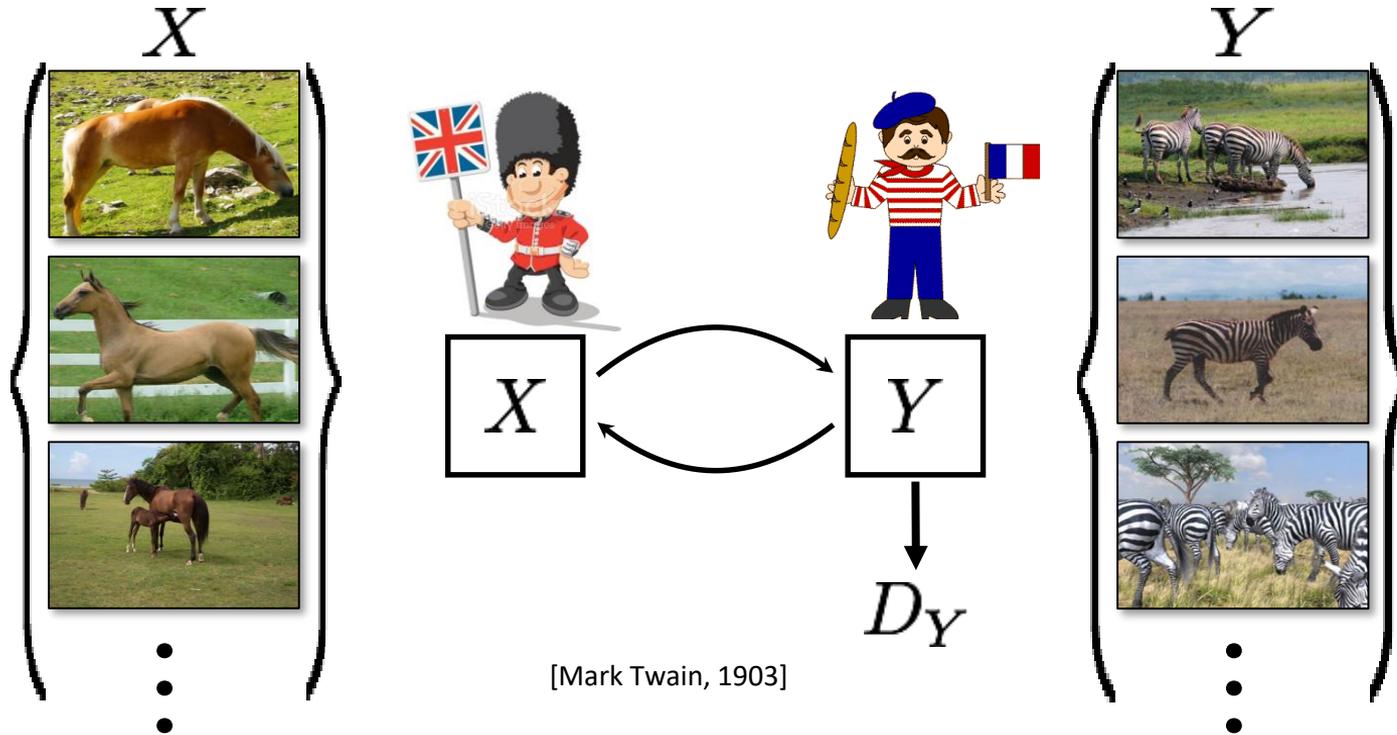


mode collapse!

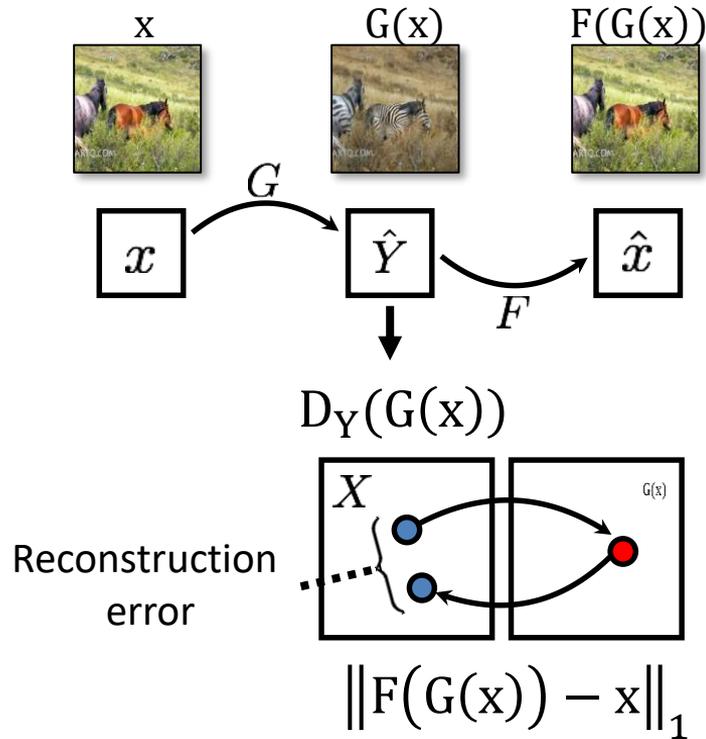
Cycle-Consistent Adversarial Networks



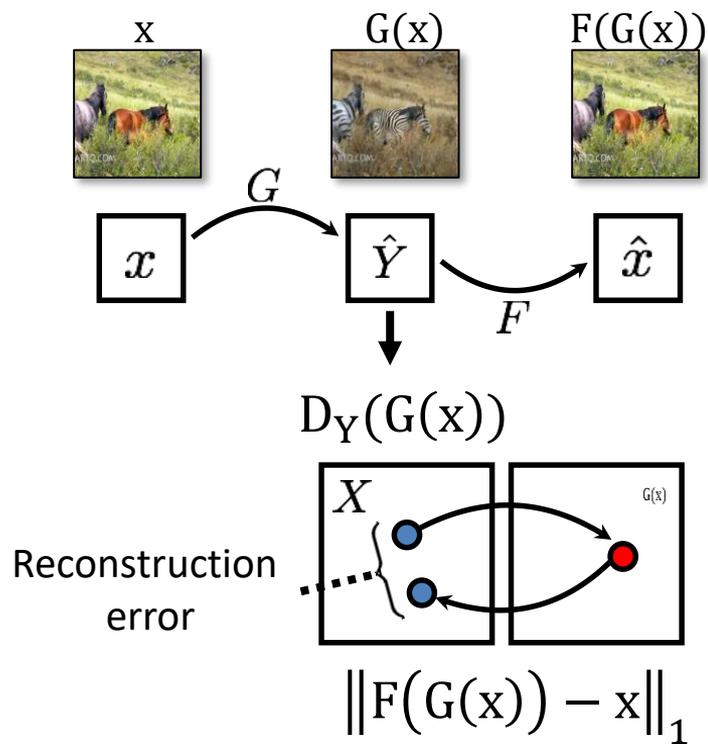
Cycle-Consistent Adversarial Networks



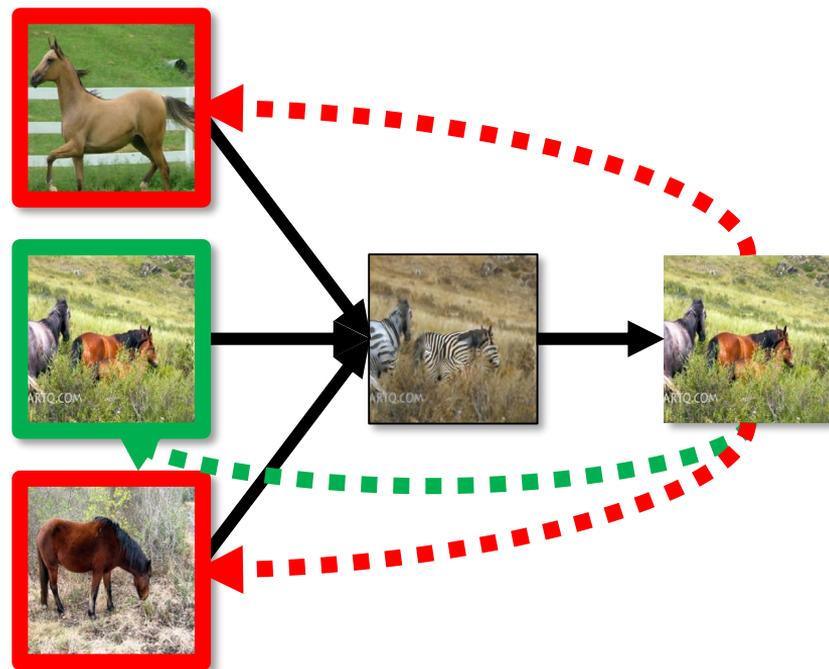
Cycle Consistency Loss



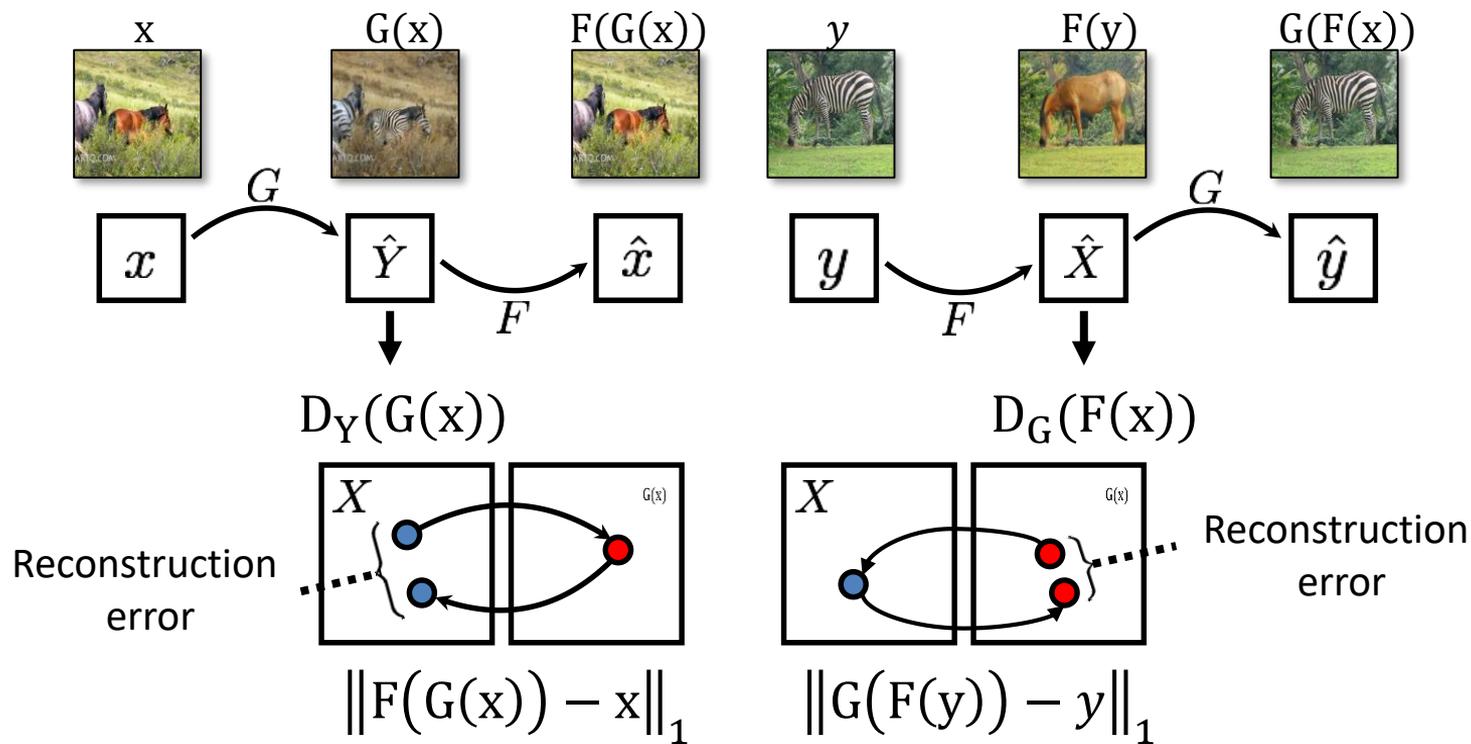
Cycle Consistency Loss



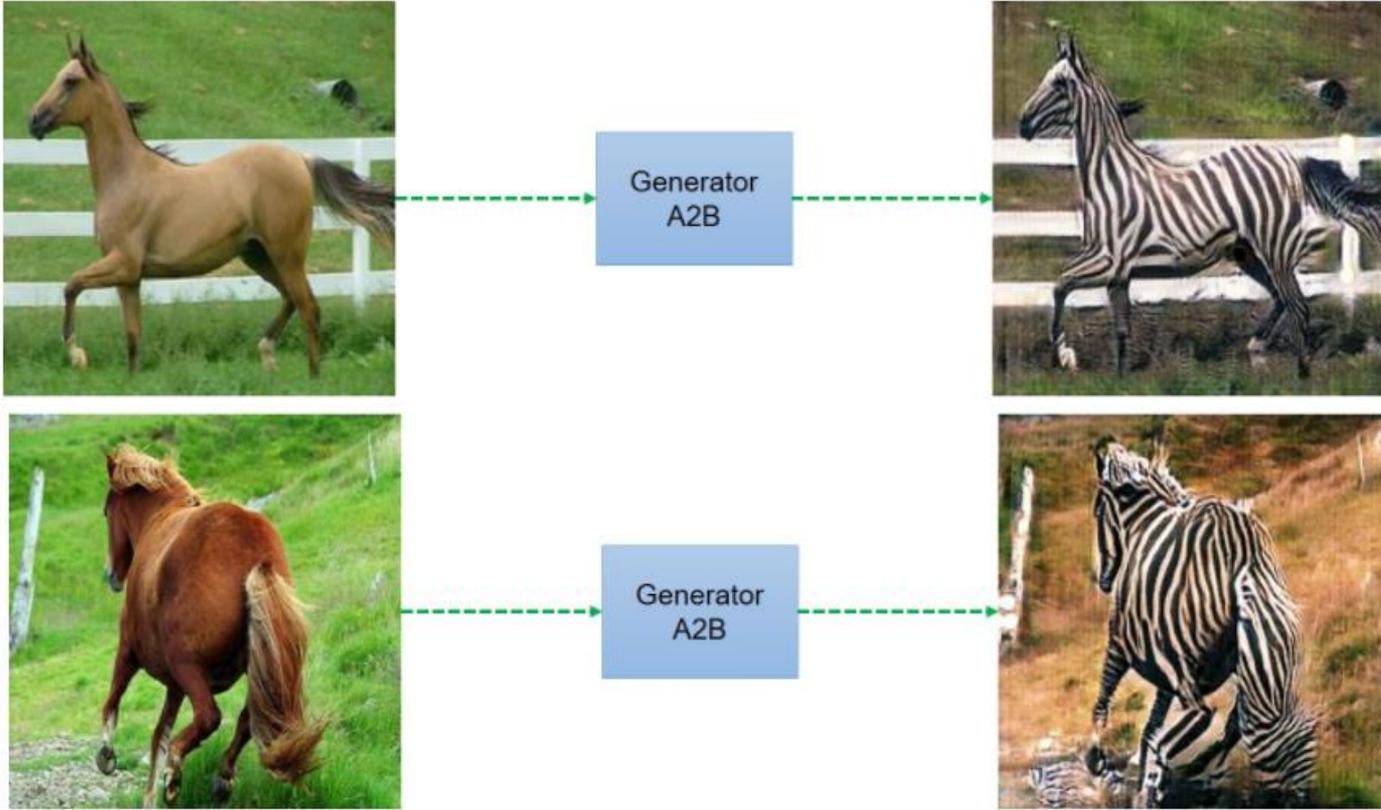
Single cycle loss



Cycle Consistency Loss



Cycle GAN - Overview



Monet's paintings → photos







Next Lectures

- Next Monday 24th,
 - Xmas GANs
 - No Lecture
- Jan 14th -> No lecture, but office hours
- Next Lecture -> Jan 14th
- We are still working on feedback for presentations – will send around asap...
- Keep working on the projects!

See you next year 😊

