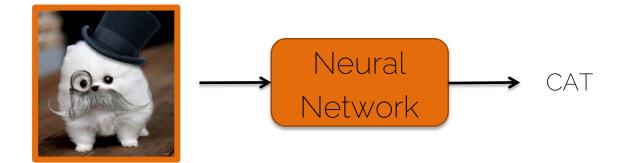


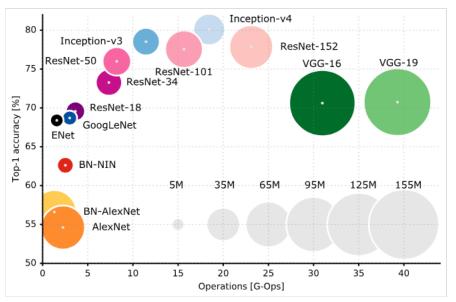
Classification problem



Classification problem on ImageNet with thousands
 of categories



- Performance on ImageNet
 - Size of the blobs indicates the number of parameters

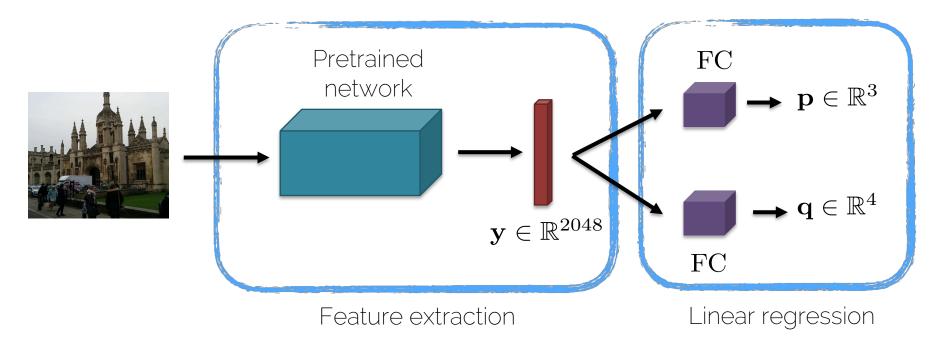


A. Canziani et al. "An Analysis of Deep Neural Network Models for Practical Applications". <u>arXiv:1605.07678</u> 2016

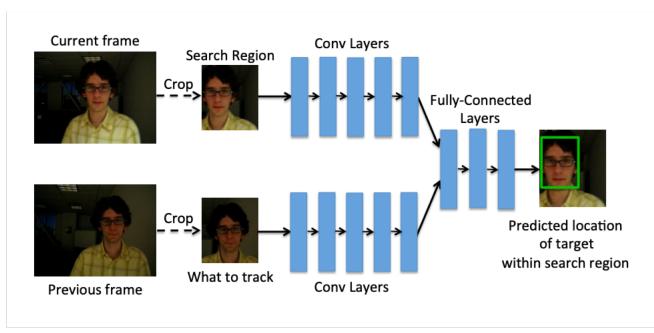
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4

Regression problem: pose regression



Regression problem: bounding box regression



D. Held et al. "Learning to Track at 100 FPS with Deep Regression Networks". ECCV 2016

• Third type of problems



Classification: person, face, female



Classification: person, face, male

• Third type of problems



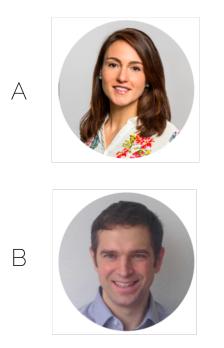
Is it the same person?



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В

• Third type of problems: Similarity Learning

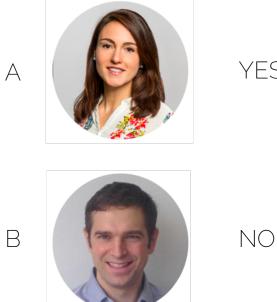


ComparisonRanking

• Application: unlocking your iPhone with your face



• Application: unlocking your iPhone with your face



YES

Testing



Can be solved as a classification problem

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 Application: face recognition system so students can enter the exam room without the need for ID check

Person 1

Training Person 2





• Application: face recognition system so students can enter the exam room without the need for ID check

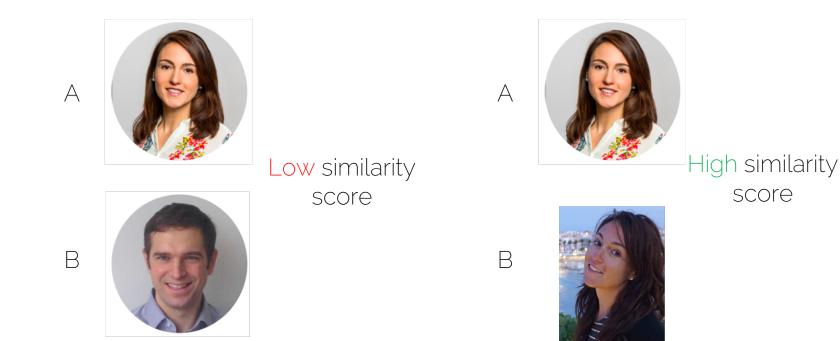
What is the problem with this approach?

Scalability – we need to retrain our model every time a new student is registered to the course

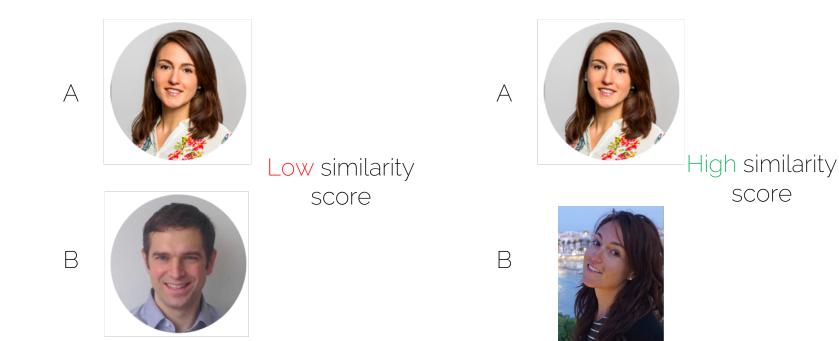
• Application: face recognition system so students can enter the exam room without the need for ID check

Can we train one model and use it every year?

• Learn a similarity function



• Learn a similarity function



• Learn a similarity function: testing



 $d(A,B) > \tau$

Not the same person

В



• Learn a similarity function



Same person

$d(A,B) < \tau$



В

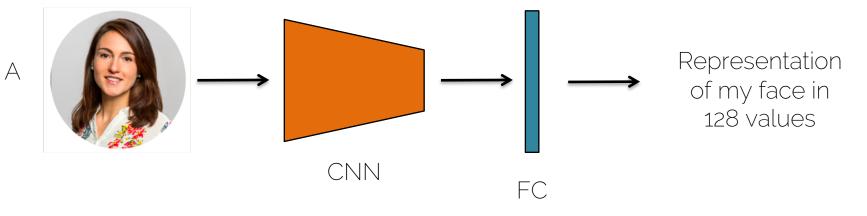
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• How do we train a network to learn similarity?



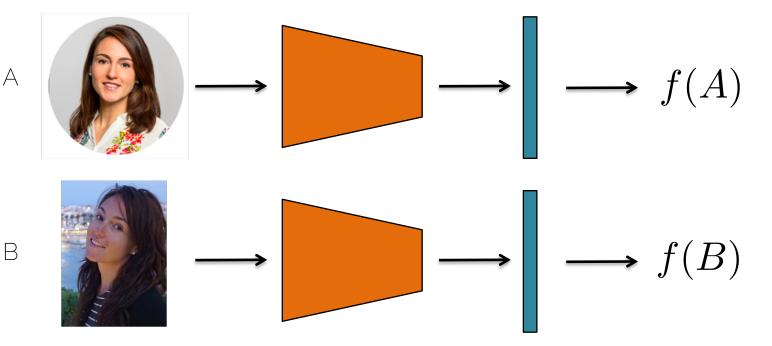
Siamese Neural Networks

• How do we train a network to learn similarity?



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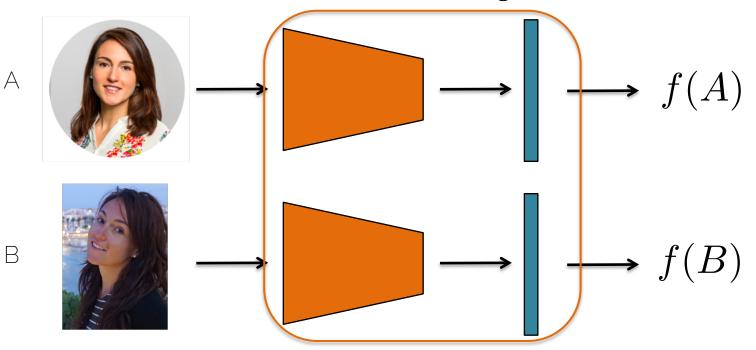
• How do we train a network to learn similarity?



Prof. Leal-Taixé and Prof. Niessner

Taigman et al. "DeepFace: closing the gap to human level performance". CVPR 2014 22

• Siamese network = shared weights



Taigman et al. "DeepFace: closing the gap to human level performance". CVPR 2014

• Siamese network = shared weights

- We use the same network to obtain an encoding of the image f(A)
- To be done: compare the encodings

• Distance function $d(A, B) = ||f(A) - f(B)||^2$

- Training: learn the parameter such that
 - If A and B depict the same person, d(A,B) is small
 - If A and B depict a different person, d(A,B) is large

- Loss function for a positive pair:
 - If A and B depict the same person, d(A,B) is small

$$\mathcal{L}(A,B) = ||f(A) - f(B)||^2$$

- Loss function for a negative pair:
 - If A and B depict a different person,d(A,B) is large
 - Better use a Hinge loss

$$\mathcal{L}(A, B) = \max(0, m^2 - ||f(A) - f(B)||^2)$$

Contrastive loss:

```
\mathcal{L}(A,B) = y^* ||f(A) - f(B)||^2 + (1 - y^*)max(0, m^2 - ||f(A) - f(B)||^2)
Positive pair,
Negative pair,
hrings the elements
```

reduce the distance between the elements Negative pair, brings the elements further apart up to a margin

- Training the siamese networks
 - You can update the weights for each channel independently and then average them

• This loss function allows us to learn to bring positive pairs together and negative pairs apart

• Triplet loss allows us to learn a ranking







Anchor (A)

Positive (P)

Negative (N)

We want: $||f(A) - f(P)||^2 < ||f(A) - f(N)||^2$

Schroff et al "FaceNet: a unified embedding for face recognition and clustering". CVPR 2015

• Triplet loss allows us to learn a ranking

$$\begin{split} ||f(A) - f(P)||^2 < ||f(A) - f(N)||^2 \\ ||f(A) - f(P)||^2 - ||f(A) - f(N)||^2 < 0 \\ ||f(A) - f(P)||^2 - ||f(A) - f(N)||^2 + m < 0 \\ & \swarrow \\ \end{split}$$

Schroff et al "FaceNet: a unified embedding for face recognition and clustering". CVPR 2015

• Triplet loss allows us to learn a ranking

$$||f(A) - f(P)||^{2} < ||f(A) - f(N)||^{2}$$
$$||f(A) - f(P)||^{2} - ||f(A) - f(N)||^{2} < 0$$
$$||f(A) - f(P)||^{2} - ||f(A) - f(N)||^{2} + m < 0$$

$$\mathcal{L}(A, P, N) = max(0, ||f(A) - f(P)||^2 - ||f(A) - f(N)||^2 + m)$$

Schroff et al "FaceNet: a unified embedding for face recognition and clustering". CVPR 2015

• Training with hard cases

$$\mathcal{L}(A, P, N) = max(0, ||f(A) - f(P)||^2 - ||f(A) - f(N)||^2 + m)$$

- Train for a few epoch
- Choose the hard cases where $d(A, P) \approx d(A, N)$
- Train with those to refine the distance learned



Applications in vision

Establishing image correspondences

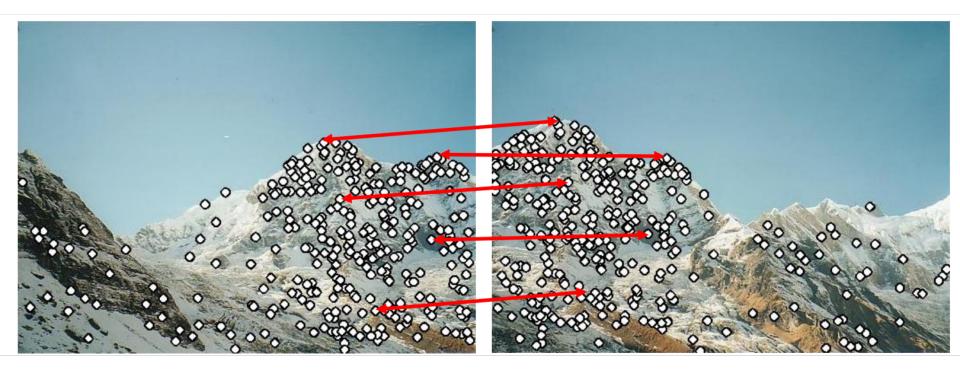


Image from University of Washington

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Establishing image correspondences

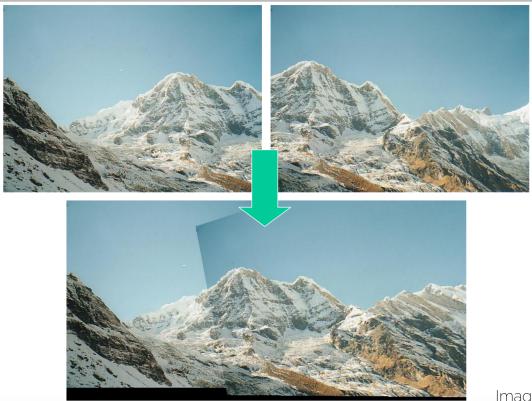
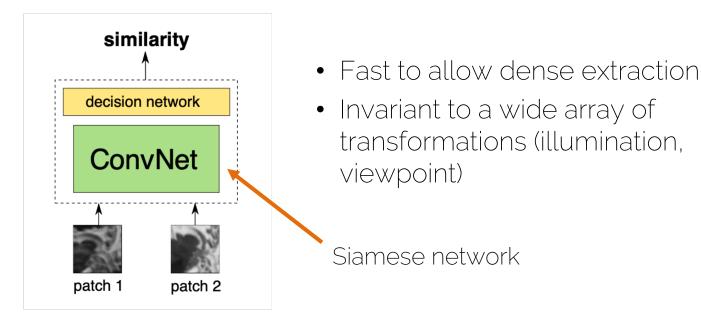


Image from University of Washington

- Used in a wide range of Computer Vision applications
 - Image stitching or image alignment
 - Object recognition
 - 3D reconstruction
 - Object tracking
 - Image retrieval
- Many of these applications are now targeted directly with Neural Networks as we will see in the course

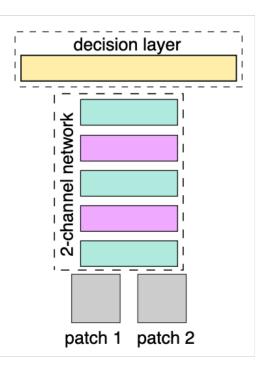
- Classic method pipeline
 - Extract manually designed feature descriptors
 - Harris, SIFT, SURF: most are based on image gradients
 - They suffer under extreme illumination or viewpoint changes
 - Slow to extract dense features
 - Match descriptors from the two images
 - Many descriptors are similar, one needs to filter out possible double matches and keep only reliable ones.

• End-to-end learning for patch similarity



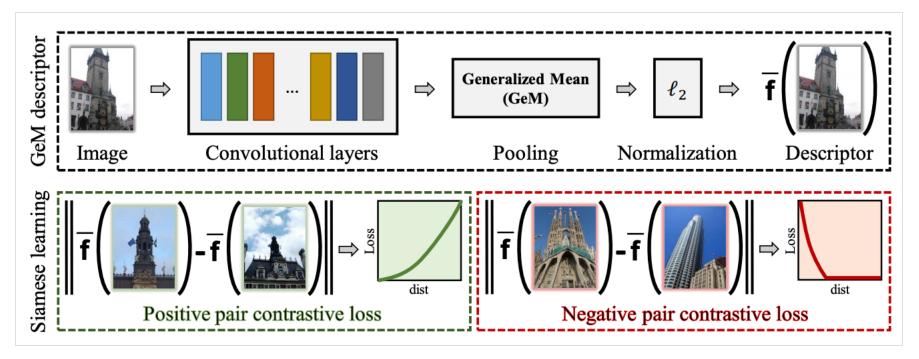
S. Zagoruyko and N. Komodakis. "Learning to Compare Image Patches via Convolutional Neural Networks". CVPR 2015

- Classic Siamese architecture
 - Shared layers
 - Simulated feature extraction
 - One decision layer
 - Simulates the matching



S. Zagoruyko and N. Komodakis. "Learning to Compare Image Patches via Convolutional Neural Networks". CVPR 2015

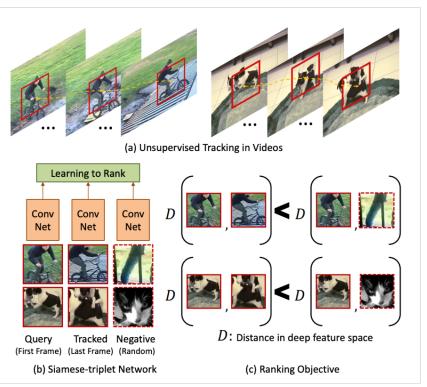
Image retrieval



Radenovic et al.. "Fine-tuning CNN Image Retrieval with No Human Annotation". TPAMI 2018

Unsupervised learning

- Learning from videos
 - Tracking provides the supervision
 - Use those as positive samples
 - Extract random patches as negative samples



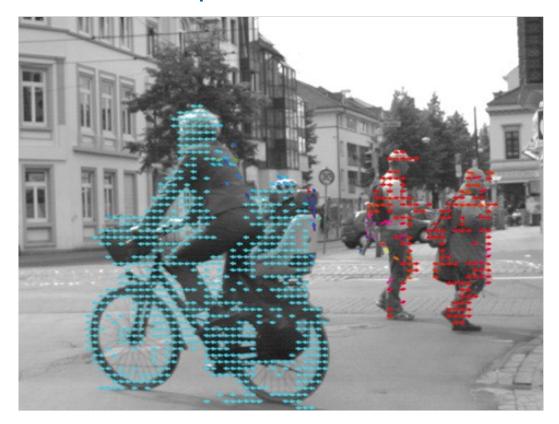
Wang and Gupta. "Unsupervised Learning of Visual Representations using Videos". ICCV 2015

Optical flow

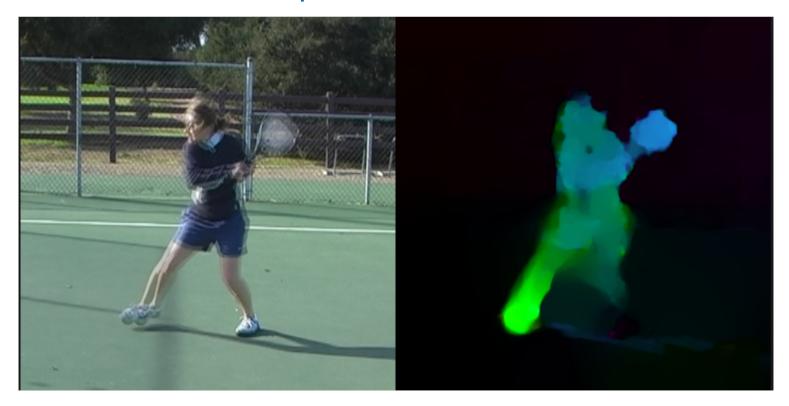
- Input: 2 consecutive images (e.g. from a video)
- Output: displacement of every pixel from image A to image B

• Results in the "perceived" 2D motion, not the real motion of the object

Optical flow

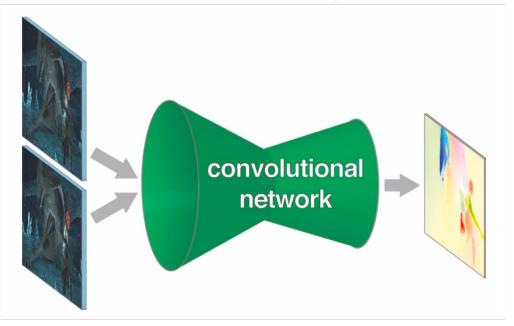


Optical flow



Optical flow with CNNs

• End-to-end supervised learning of optical flow



P. Fischer et al. "FlowNet: Learning Optical Flow With Convolutional Networks". ICCV 2015

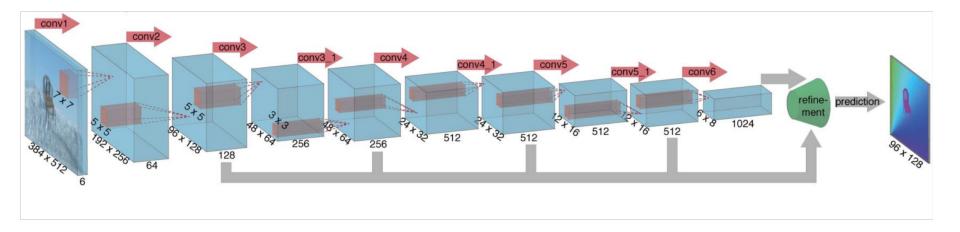
Optical flow with CNNs

FlowNet: Learning Optical Flow with Convolutional Networks Imd1 Img2 FlowNet P. Fischer, A. Dosovitskiy, E. Ilg, P. Häusser, C. Hazırbas, V. Golkov, P. v.d. Smagt, D. Cremers, T. Brox FlowNetS FlowNetC We train convolutional networks to estimate optical flow.

P. Fischer et al. "FlowNet: Learning Optical Flow With Convolutional Networks". ICCV 2015

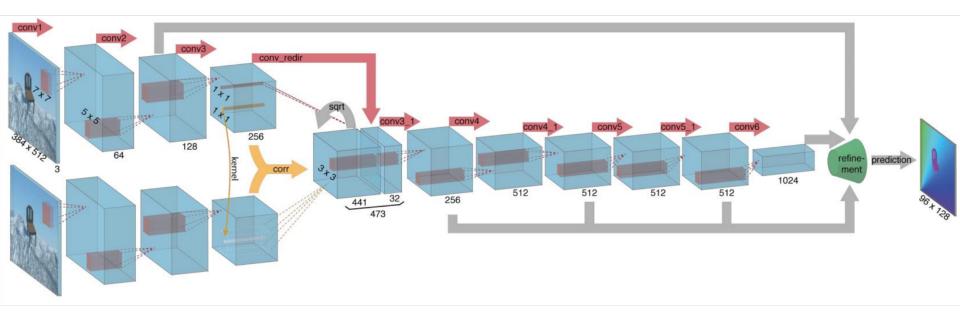
FlowNet: architecture 1

• Stack both images \rightarrow input is now 2 x RGB = 6 channels



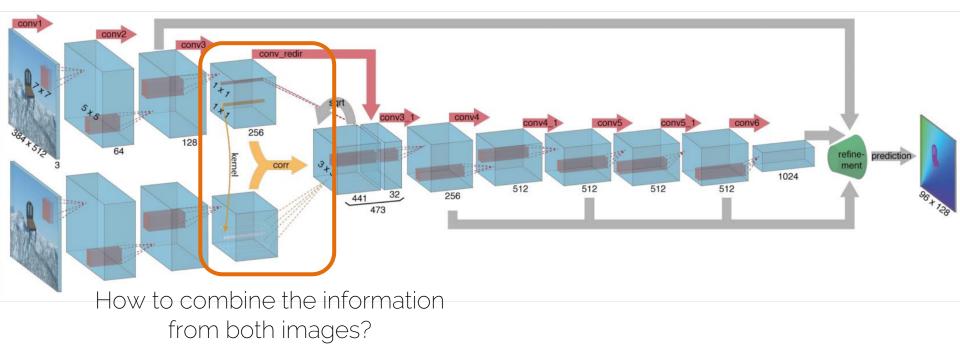
FlowNet: architecture 2

• Siamese architecture

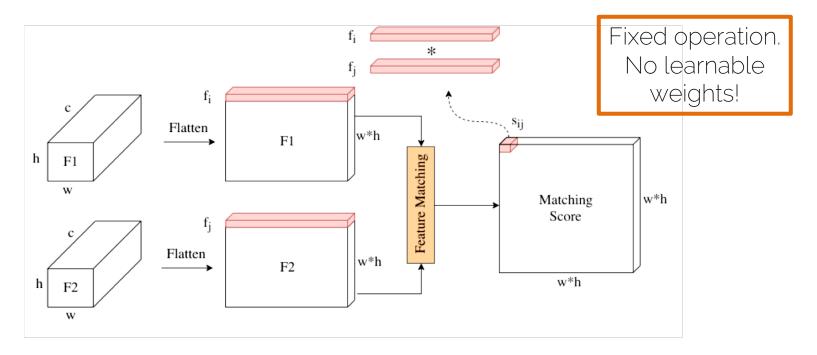


FlowNet : architecture 2

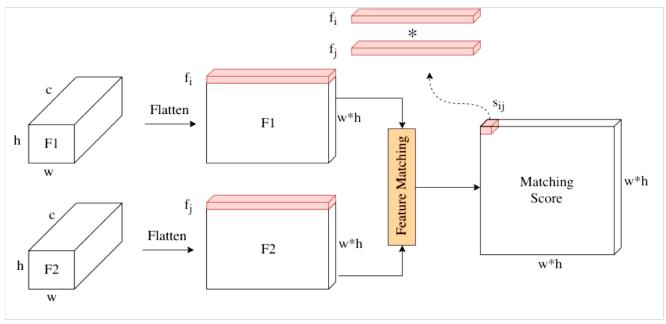
• Two key design choices



• Multiplies a feature vector with another feature vector



The matching score represents how correlated these
two feature vectors are

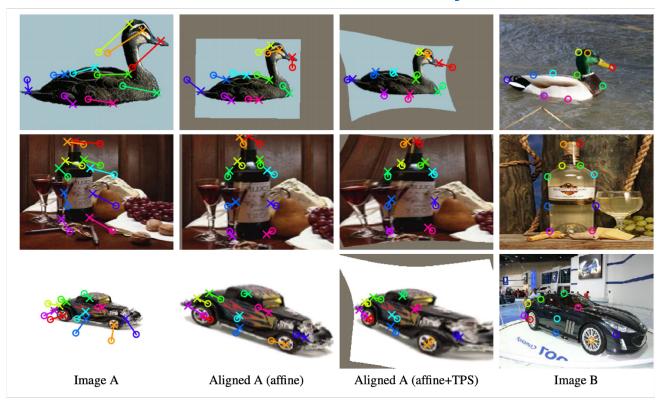


• Useful for finding image correspondences



Find a transformation from image A to image B

I. Rocco et al. "Convolutional neural network architecture for geometric matching. CVPR 2017.

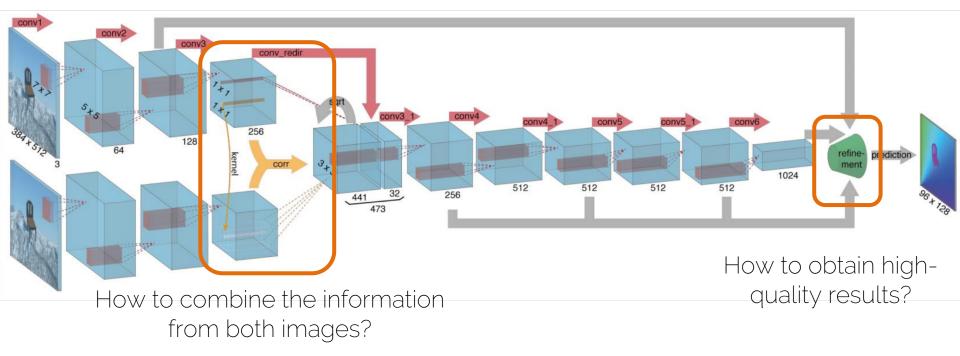


I. Rocco et al. "Convolutional neural network architecture for geometric matching. CVPR 2017.

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FlowNet : architecture 2

• Two key design choices



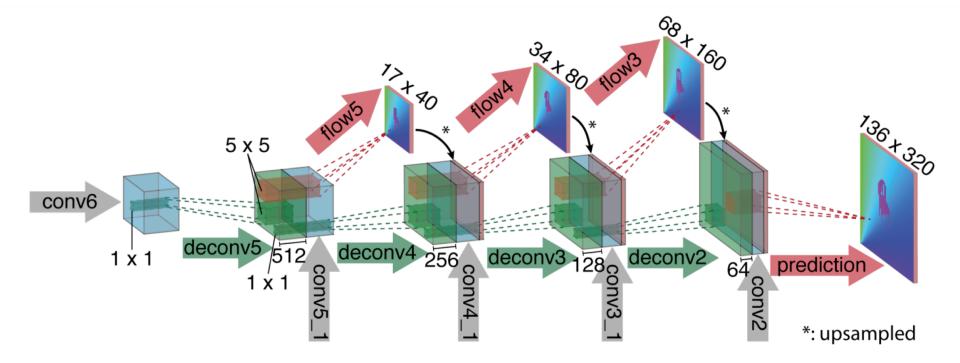
FlowNet : architecture 2

• Convolutions + pooling are great to allow aggregation of information from different parts of the image

• It also makes computation feasible!

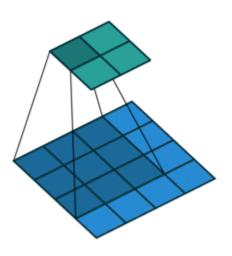
• Problem: it reduces the size of our input, if we want full sized outputs (segmentation, optical flow) we need further operations

Refinement architecture

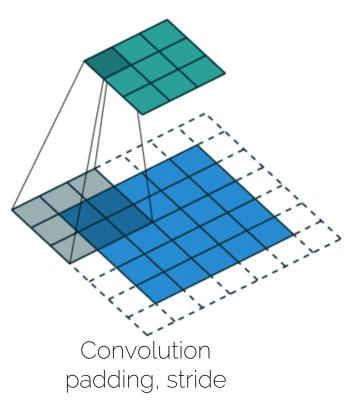


Transpose convolution

• Recall



Convolution no padding, no stride



Transpose convolution

- We want to convert the 3x3 input into a 5x5 output
- Clever padding on the input plus a normal convolution
- Unpooling + conv = upconvolution

More on that later

• Next step: Autoencoder architecture as to generate outputs of the same size as inputs

Cool things you can do

- Savinov et al. "Quad-networks: unsupervised learning to rank for interest point detection". CVPR 2017
- Ristani & Tomasi. "Features for Multi-Target Multi-Camera Tracking and Re-Identification". CVPR 2018
- Chen et al. "Beyond triplet loss: a deep quadruplet network for person re-identification". CVPR 2017

Next lecture

• No session on Friday

• Next Monday: more on advanced architectures